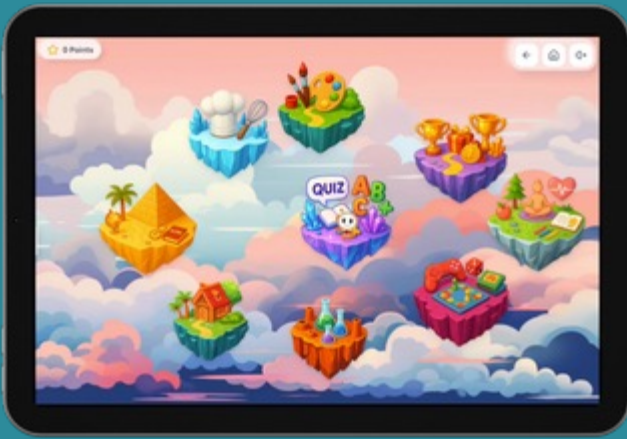


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Representation - Foundation–Year 2

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WAYS WE REPRESENT IDEAS

WORDS

The puppy bounded home.

PICTURES



SYMBOLS

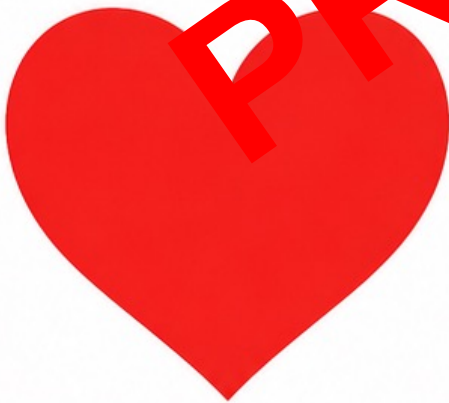


PERFORMANCE



**CREATORS MAKE CHOICES
THAT SHAPE MEANING.**

REPRESENTATION DETECTIVE CARDS



REPRESENTATION DETECTIVE

CUT OUT THE CARDS. SORT THEM BY HOW THE IDEA IS SHOWN.



REALISTIC



ILLUSTRATED



SYMBOL



PERFORMANCE

PREVIEW

WHAT CLUES HELPED YOU SORT THE CARDS?

MOOD SWITCH: SCENE CARDS



THE LOST HAT



A SURPRISE VISITOR



THE RAINY WALK



THE FALLEN TOWER



A NEW PUPPY



THE MYSTERY BOX

MOOD SWITCH: PERFORMANCE CARDS

CHOOSE ONE SCENE AND ONE MOOD. PERFORM THE SCENE. WHAT CHANGED?



HAPPY

bright voice • bouncy steps



WORRIED

quiet voice • small steps



EXCITED

quick voice • big gestures



CALM

slow voice • smooth movement



GRUMPY

low voice • folded arms



PROUD

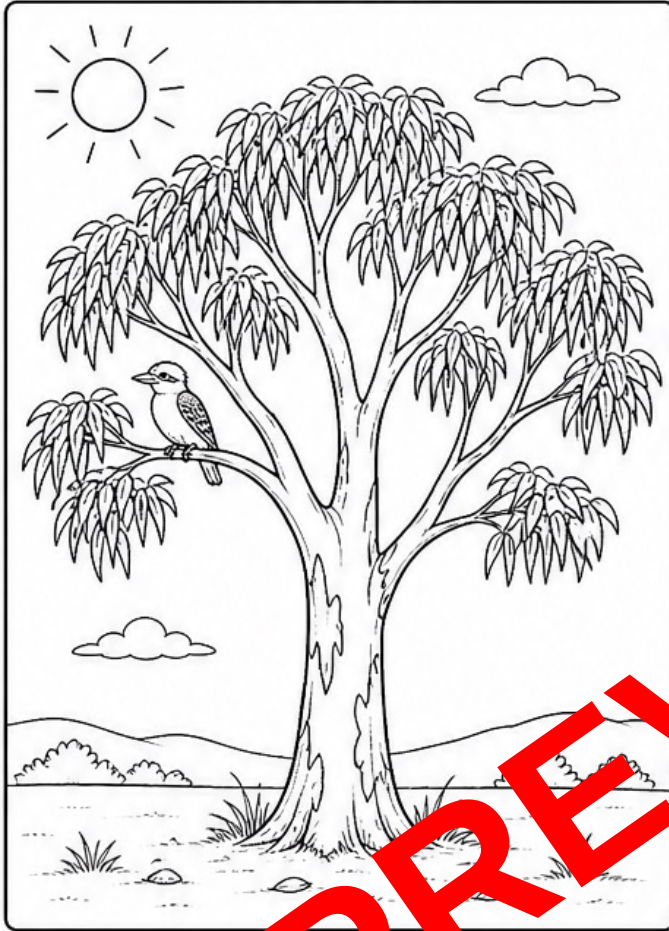
clear voice • tall posture

SAME SUBJECT, DIFFERENT PICTURE

Name: _____

LOOK CLOSELY. THE SAME TREE IS SHOWN IN TWO DIFFERENT WAYS.

PICTURE A



PICTURE B



1. CIRCLE THREE DIFFERENCES.

2. WHICH PICTURE FEELS CALM? A / B

3. PICTURE ____ FEELS _____ BECAUSE _____.

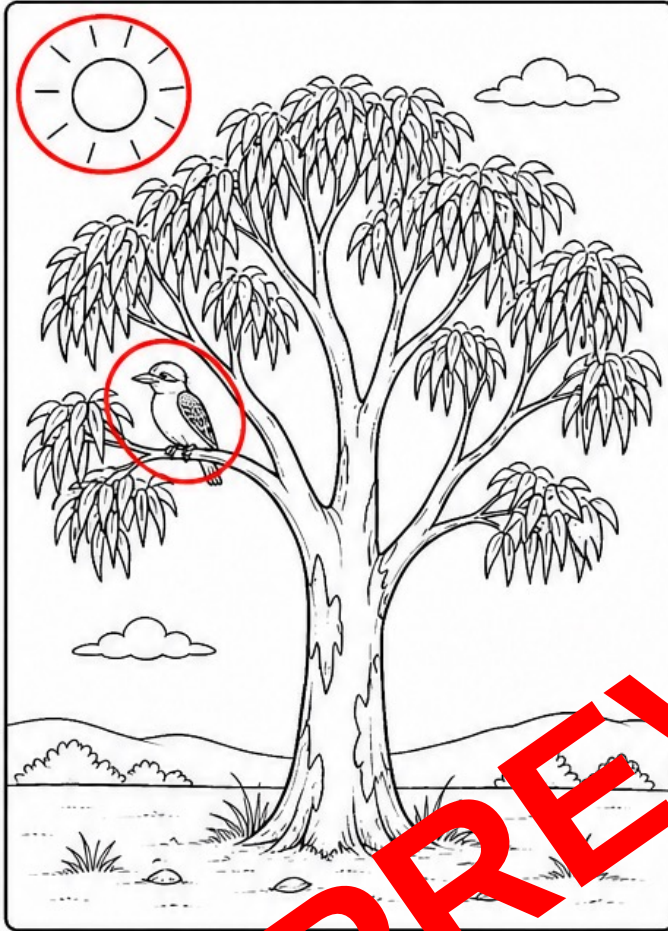
4. DRAW THE SAME TREE IN A THIRD WAY.

SAME SUBJECT, DIFFERENT PICTURE

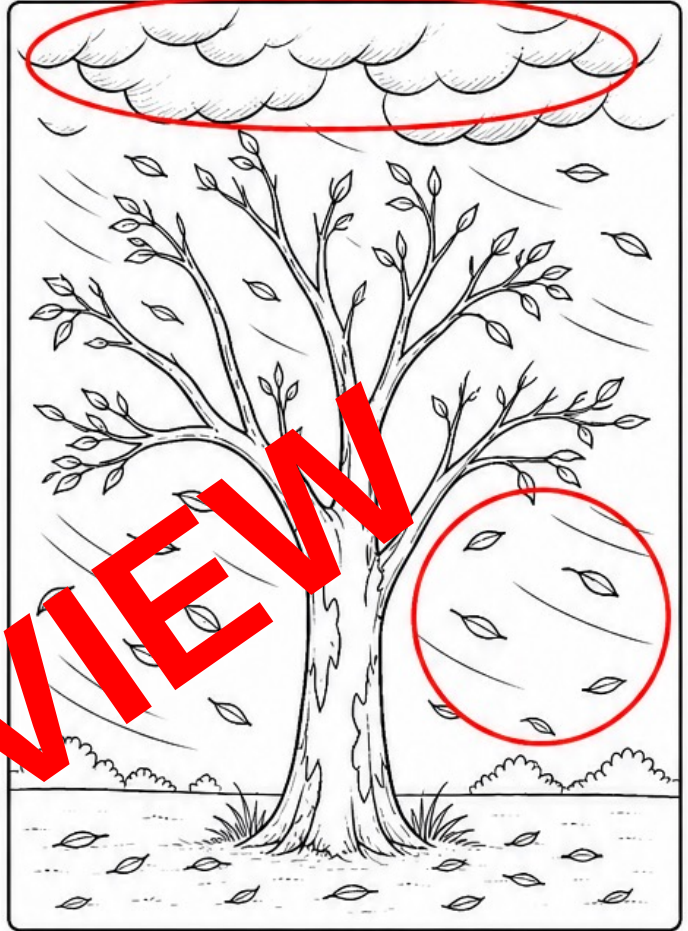
ANSWERS

LOOK CLOSELY. THE SAME TREE IS SHOWN IN TWO DIFFERENT WAYS.

PICTURE A



PICTURE B

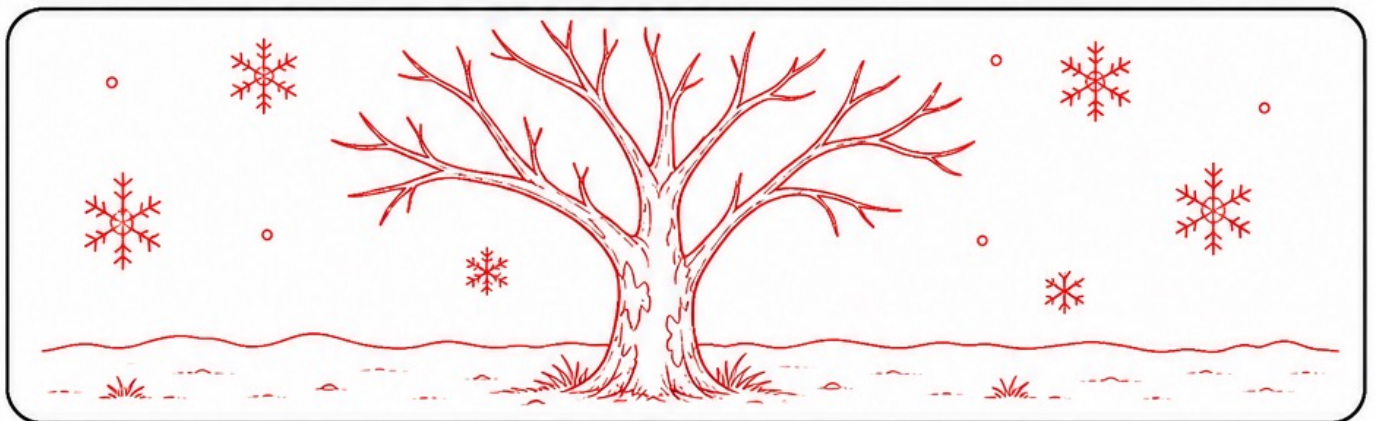


1. CIRCLE THREE DIFFERENCES.

2. WHICH PICTURE FEELS CALM? A / B

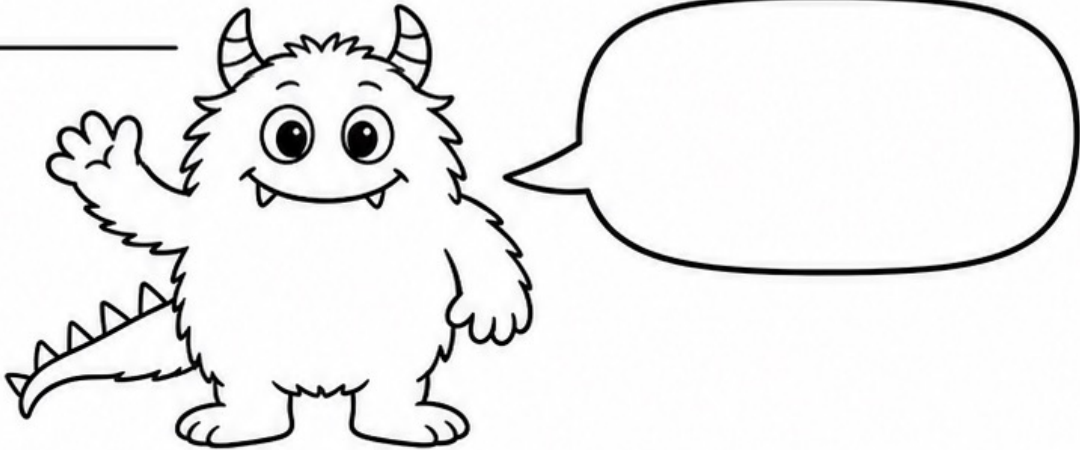
3. PICTURE B FEELS worried BECAUSE the wind and dark clouds look stormy.

4. DRAW THE SAME TREE IN A THIRD WAY.



WORDS PAINT PICTURES

Name: _____



CHOOSE WORDS THAT HELP YOUR READER PICTURE THE CREATURE.

SIZE:	tiny	/	enormous
MOVEMENT:	crept	/	ran
SOUND:	quiet	/	roaring

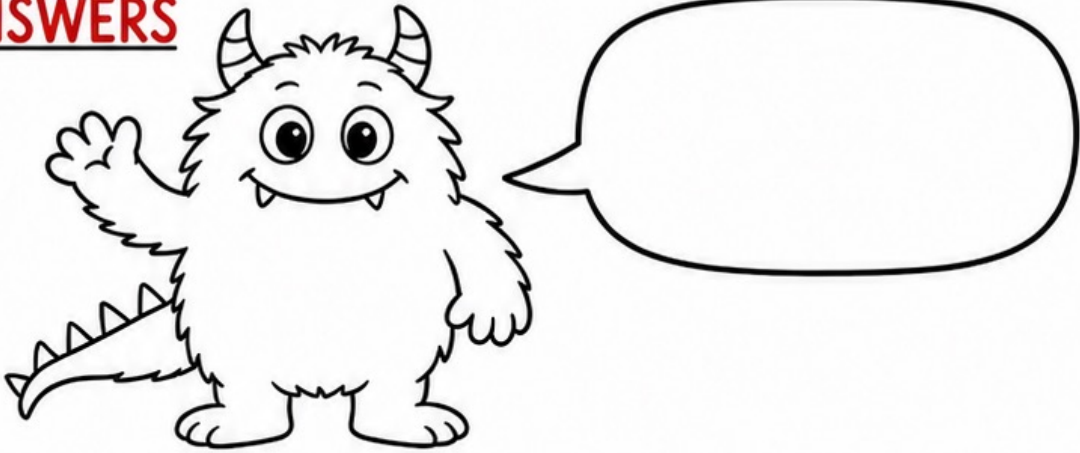
1. CIRCLE ONE WORD IN EACH ROW.
2. WRITE TWO SENTENCES ABOUT YOUR CREATURE.

3. DRAW WHAT YOUR WORDS HELPED YOU IMAGINE.

TRY A DIFFERENT WORD. HOW DOES THE PICTURE IN YOUR MIND CHANGE?

WORDS PAINT PICTURES

Name: ANSWERS



CHOOSE WORDS THAT HELP YOUR READER PICTURE THE CREATURE.

SIZE: tiny / enormous

MOVEMENT: crept / raced

SOUND: quiet / roaring

1. CIRCLE ONE WORD IN EACH ROW.
2. WRITE TWO SENTENCES ABOUT YOUR CREATURE.

The enormous creature raced past the cave.

Its roaring voice shook the ground.

3. DRAW WHAT YOUR WORDS HELPED YOU IMAGINE.

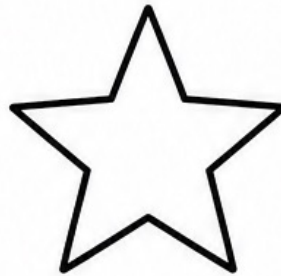


TRY A DIFFERENT WORD. HOW DOES THE PICTURE IN YOUR MIND CHANGE?

SYMBOL DETECTIVES

Name: _____

MATCH EACH SYMBOL TO THE IDEA IT CAN REPRESENT.



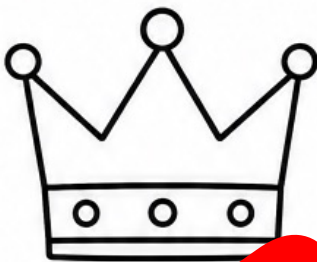
love

important



worry

idea



leader

journey

1. DRAW A SYMBOL FOR FRIENDSHIP.

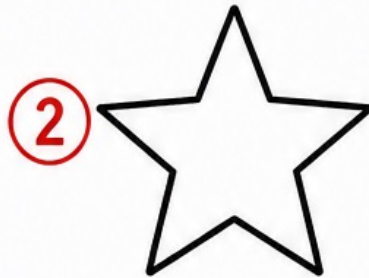
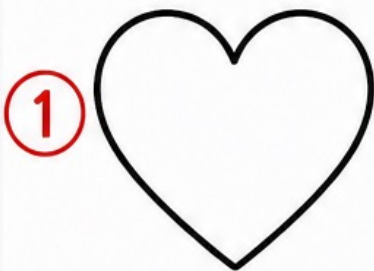
2. MY SYMBOL MEANS FRIENDSHIP BECAUSE _____.

3. CAN ONE SYMBOL HAVE MORE THAN ONE MEANING? YES / NO

SYMBOL DETECTIVES ANSWERS

Name: _____

MATCH EACH SYMBOL TO THE IDEA IT CAN REPRESENT.



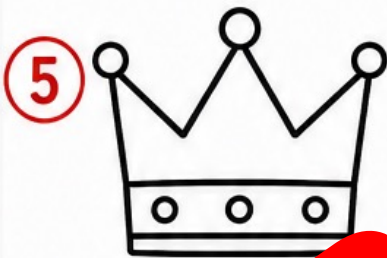
① love

② important



③ worry

④ idea



⑤ leader

⑥ journey

1. DRAW A SYMBOL FOR FRIENDSHIP.



2. MY SYMBOL MEANS FRIENDSHIP BECAUSE _____.

Two joined hands show people helping each other.

3. CAN ONE SYMBOL HAVE MORE THAN ONE MEANING? YES / NO

A symbol can change meaning in a different story.

SETTING CHANGES THE FEELING

Name: _____

THE SAME CHARACTER CAN FEEL DIFFERENT IN A DIFFERENT SETTING.



1. CIRCLE TWO FEELING WORDS FOR EACH SETTING.

2. SETTING A FEELS _____ BECAUSE _____.

3. SETTING B FEELS _____ BECAUSE _____.

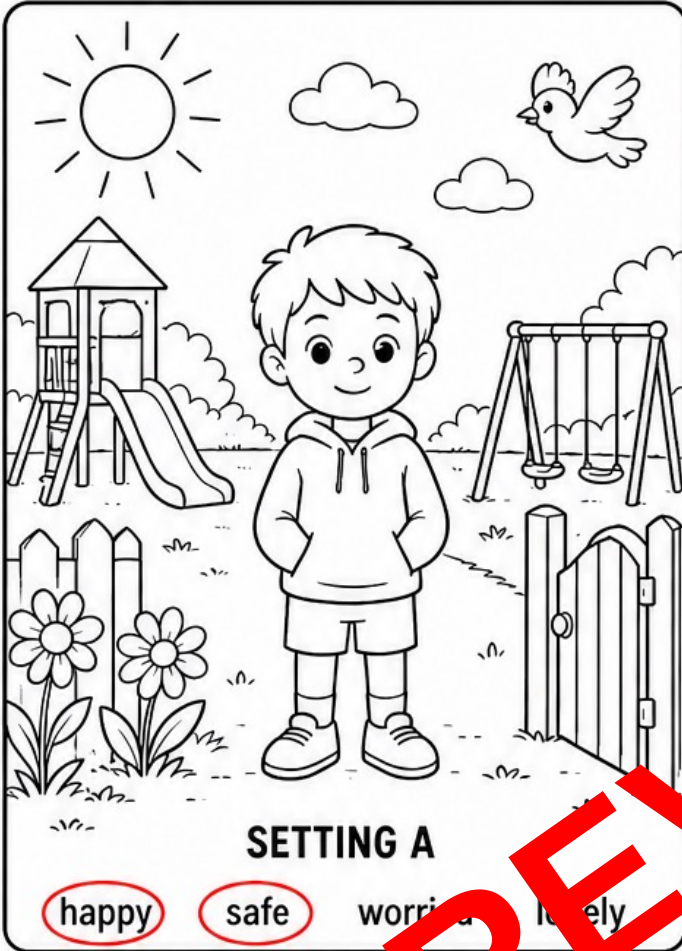
4. DRAW A NEW BACKGROUND THAT MAKES THE CHARACTER FEEL PROUD.



SETTING CHANGES THE FEELING

Name: **ANSWERS**

THE SAME CHARACTER CAN FEEL DIFFERENT IN A DIFFERENT SETTING.



1. CIRCLE TWO FEELING WORDS FOR EACH SETTING.
2. SETTING A FEELS happy because the sunny playground looks welcoming.
3. SETTING B FEELS worried because the dark forest looks windy and lonely.
4. DRAW A NEW BACKGROUND THAT MAKES THE CHARACTER FEEL PROUD.



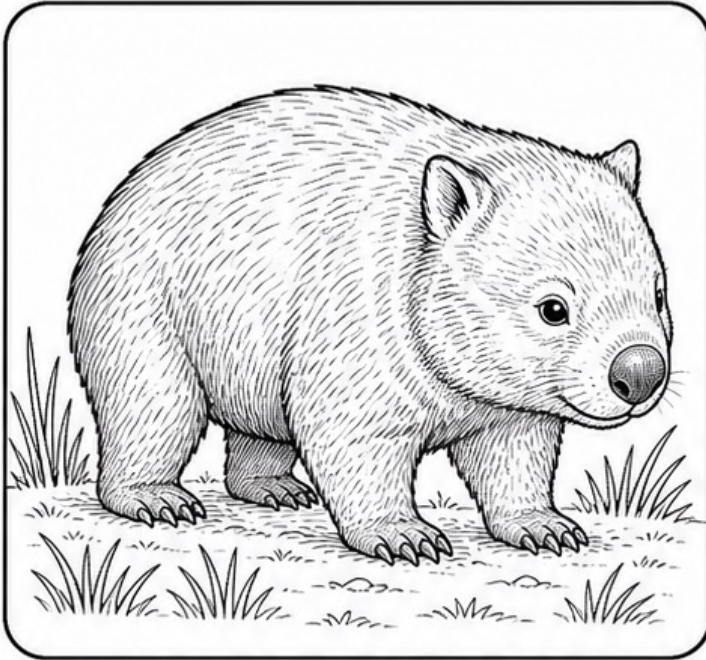


Name: _____



REAL ANIMAL, STORY ANIMAL

LOOK AT TWO WAYS A WOMBAT IS REPRESENTED.



REALISTIC WOMBAT



STORY WOMBAT

1. CIRCLE THREE STORY CHOICES

☐

wearing a hat

☐

holding a book

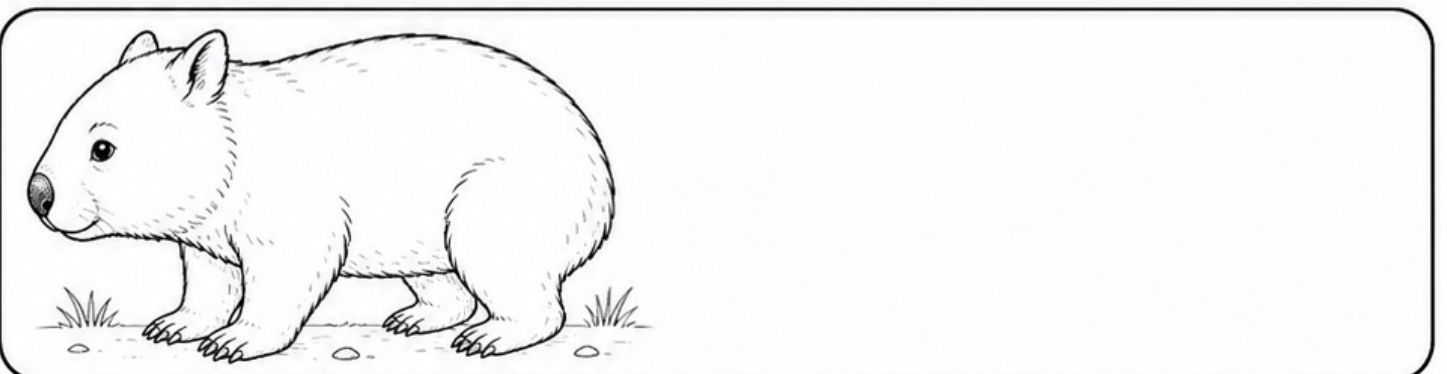
☐

standing like a person

2. WRITE ONE TRUE FACT ABOUT A WOMBAT.

3. WHY MIGHT AN ILLUSTRATOR CHANGE THE WOMBAT?

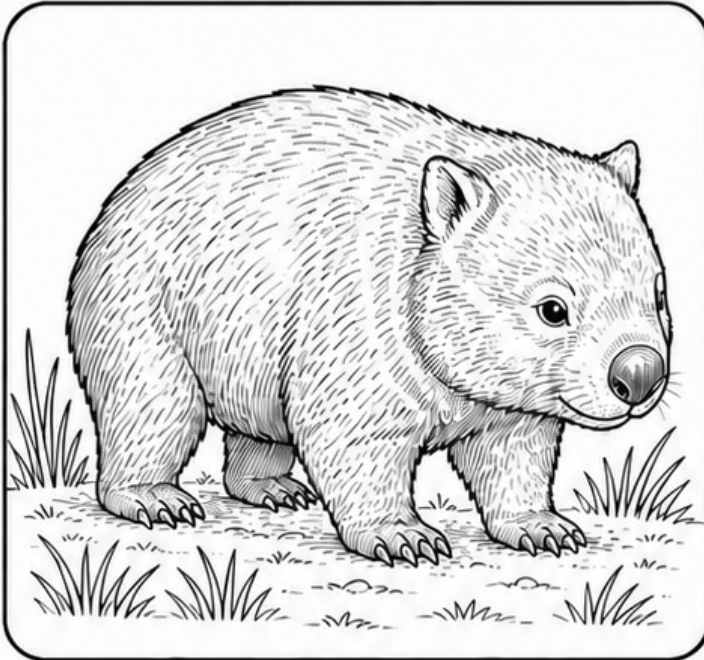
4. DRAW ONE NEW STORY DETAIL.





REAL ANIMAL, STORY ANIMAL

LOOK AT TWO WAYS A WOMBAT IS REPRESENTED.



REALISTIC WOMBAT



STORY WOMBAT

1. CIRCLE THREE STORY CHOICES



wearing a hat



holding a book



standing like a person

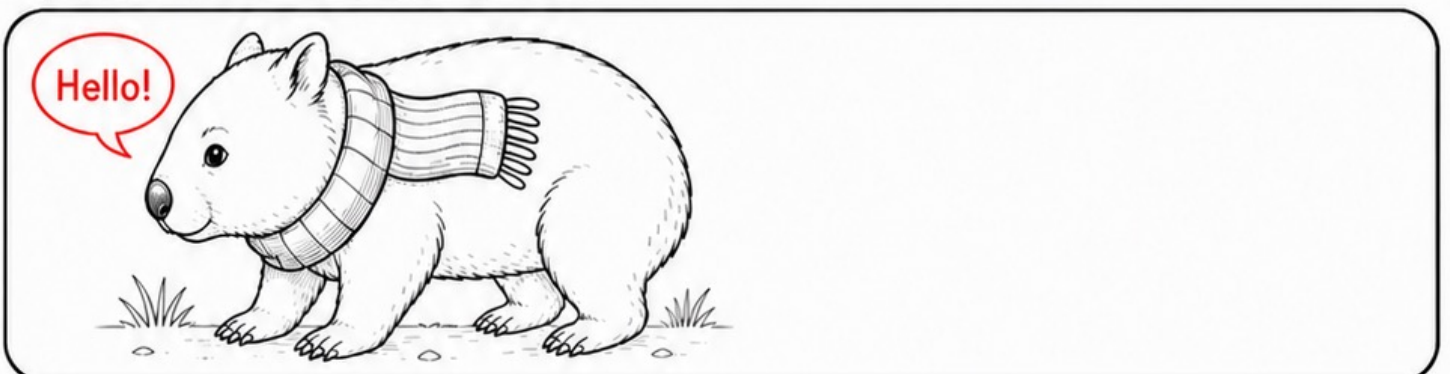
2. WRITE ONE TRUE FACT ABOUT A WOMBAT.

Wombats are Australian marsupials that live in burrows.

3. WHY MIGHT AN ILLUSTRATOR CHANGE THE WOMBAT?

To make the wombat act like a character in a story.

4. DRAW ONE NEW STORY DETAIL.



REPRESENTATION ASSESSMENT

MOONLIGHT MARKET — PLAN YOUR TWO REPRESENTATIONS

Name: _____ Date: _____



At Moonlight Market, a small fox waits beside a glowing lantern while music drifts through the stalls.

1. WHAT IS THE MAIN SUBJECT?

2. CIRCLE TWO FEELINGS THE SCENE COULD SHOW.

calm excited worried lonely joyful

3. CHOOSE TWO DIFFERENT WAYS TO REPRESENT THE SAME MOMENT.

- ☐ realistic picture ☐ story illustration ☐ symbols
☐ descriptive words ☐ short performance

4. PLAN YOUR CHOICES.

REPRESENTATION 1

I will use: _____

My choices will show: _____

REPRESENTATION 2

I will use: _____

My choices will show: _____

SAME SUBJECT. TWO DIFFERENT WAYS. CLEAR CHOICES.

ANSWERS

REPRESENTATION ASSESSMENT

MOONLIGHT MARKET — PLAN YOUR TWO REPRESENTATIONS

Name: _____ Date: _____



At Moonlight Market, a small fox waits beside a glowing lantern while music drifts through the stalls.

1. WHAT IS THE MAIN SUBJECT?

the fox at Moonlight Market

2. CIRCLE TWO FEELINGS THE SCENE COULD SHOW.

calm

excited

worried

lonely

joyful

3. CHOOSE TWO DIFFERENT WAYS TO REPRESENT THE SAME MOMENT.

☐

realistic picture

☒

story illustration

☒

symbols

☐

descriptive words

☐

short performance

4. PLAN YOUR CHOICES.

REPRESENTATION 1

I will use: a story illustration

My choices will show: a calm fox beside a glowing lantern

REPRESENTATION 2

I will use: symbols

My choices will show: moon + lantern
show night and a gentle mood

SAME SUBJECT. TWO DIFFERENT WAYS. CLEAR CHOICES.

REPRESENTATION ASSESSMENT

CREATE TWO REPRESENTATIONS

Use the same Moonlight Market moment in two different ways.

 REPRESENTATION 1 Draw, write or plan your performance.	 REPRESENTATION 2 Draw, write or plan your performance.
--	--

EXPLAIN YOUR CHOICES

1. Representation 1 shows _____
2. I used _____ because _____
3. Representation 2 shows the same moment by _____
4. The two representations feel different because _____

SELF-CHECK

- | | | | |
|---------------------------------------|--|--|---|
| ☐ same subject | ☐ two different forms | ☐ choices match the meaning or mood | ☐ I explained my choices |
|---------------------------------------|--|--|---|

SHOW WHAT YOU KNOW ABOUT REPRESENTATION.

REPRESENTATION ASSESSMENT

CREATE TWO REPRESENTATIONS

Use the same Moonlight Market moment in two different ways.

REPRESENTATION 1

Draw, write or plan your performance.



REPRESENTATION 2

Draw, write or plan your performance.



EXPLAIN YOUR CHOICES

- Representation 1 shows a calm fox beside a lantern at Moonlight Market.
- I used a story illustration because pictures show the place and character.
- Representation 2 shows the same moment by using symbols for night, light and music.
- The two representations feel different because one is a scene and the other uses simple signs.

SELF-CHECK



same subject



two different forms



choices match the meaning or mood



I explained my choices

SHOW WHAT YOU KNOW ABOUT REPRESENTATION.

REPRESENTATION: SAME SUBJECT, DIFFERENT STORY RUBRIC

Name: _____ Date: _____ Teacher: _____

CRITERIA	BEGINNING	DEVELOPING	ACHIEVING	CONFIDENT	EXCEEDING
UNDERSTANDS THE SUBJECT	Needs help to identify the subject.	Identifies part of the subject.	Identifies the same subject in both.	Keeps the subject clear in both.	Keeps the subject clear and adds thoughtful detail.
USES TWO FORMS	Uses one form or needs help.	Attempts two forms.	Uses two different forms.	Uses two forms effectively.	Uses two forms creatively and effectively.
MAKES PURPOSEFUL CHOICES	Choices need support.	Some choices match the idea.	Choices match the meaning or mood.	Choices clearly shape meaning or mood.	Choices strengthen meaning or mood in both.
EXPLAINS IDEAS	Needs help to explain.	Gives a simple explanation.	Explains the importance of choices.	Explains how choices create meaning.	Compares how both forms create meaning.
CRAFT AND CARE	Work is incomplete.	Work shows some care.	Work is complete and clear.	Work is detailed and well organised.	Work is polished, detailed and engaging.

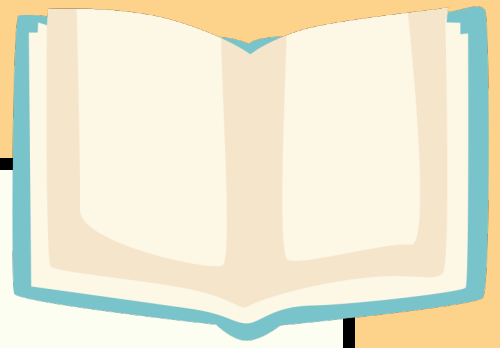
Teacher feedback: _____

Next step: _____

Representation

Foundation–Year 2 English





What is representation?

Representation is a way of showing a person, place, animal, object, feeling or idea.



REAL

Looks like

ILLUSTRATED

Drawn by an
artist

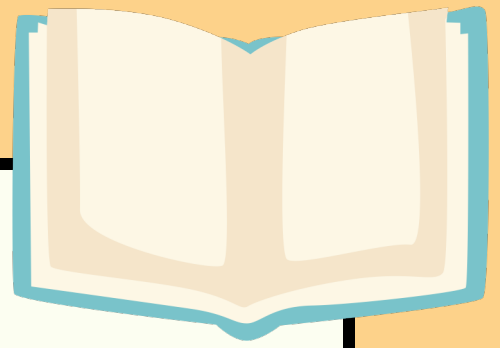
SYMBOL

A sign with
meaning

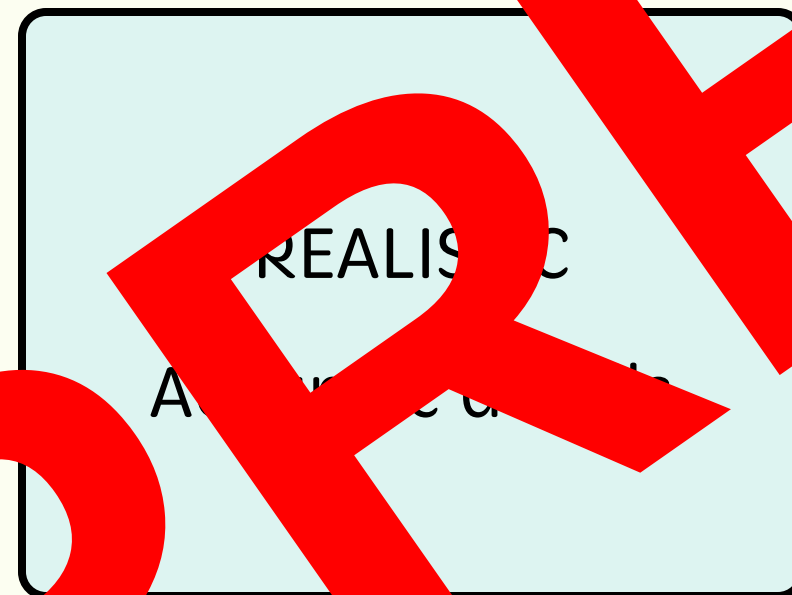
PERFORMANCE

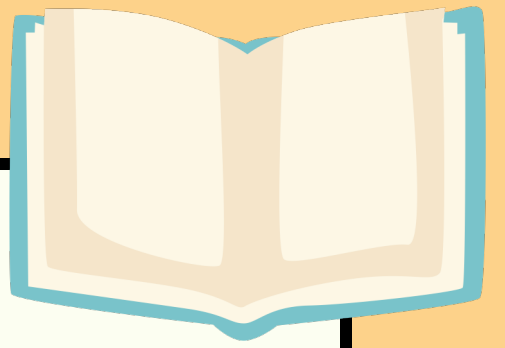
Shown with
action

Real, illustrated or imagined?



The same subject can look different because creators make choices for a purpose.





Words create pictures

Specific words help a reader build a picture in their mind.



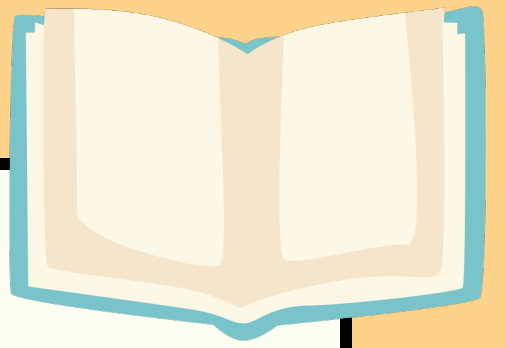
SIZE

MOVEMENT

SOUND

crept or raced

quiet or roaring



Pictures make choices

Colour, angle and detail guide what we notice and how a picture feels

COLOUR

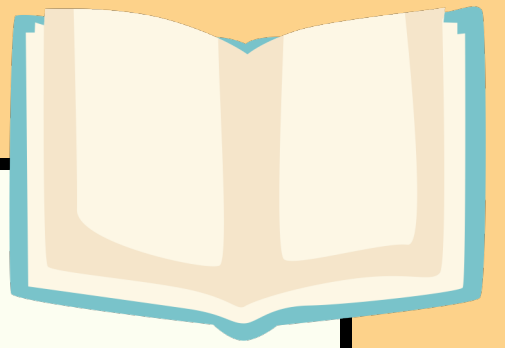
ANGLE

near or far

DETAIL

what is included





Symbols carry meaning

A simple sign can stand for an idea, but its meaning can change with context.



HEAVEN

CROWN

leader or
importance

STORM

worry or danger



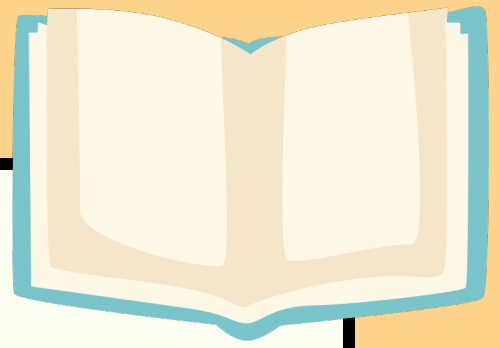
Setting changes mood

A character can feel different when the background, weather or time changes.

SUNNY PLACE
happy and safe

WINDY FOREST
worried and lonely





Animals: fact or story?

A realistic animal shows the features a story animal may not have. A realistic animal may not like a person.

REAL WOMBAT

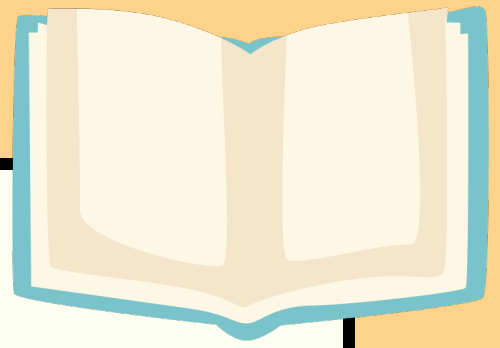
hat, book, speech, behaviour

STORY WOMBAT

hat, book, speech



Represent respectfully



Careful creators represent people and places by observing, choosing and explaining without unfair stereotypes.



OBSERVE

notice details

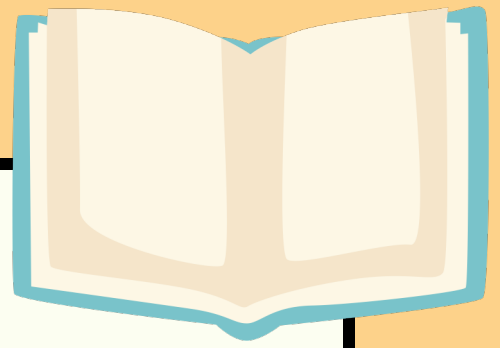
CHOOSE

show what matters

EXPLAIN

share your purpose

Buildings tell stories



A building can be represented through its shape, materials, purpose and place.

SHAPE

MATERIAL

PURPOSE

brick, wood, glass

home, school, shelter





Turn a story into a play

Choose a moment, then use performance decisions to represent it for an audience.

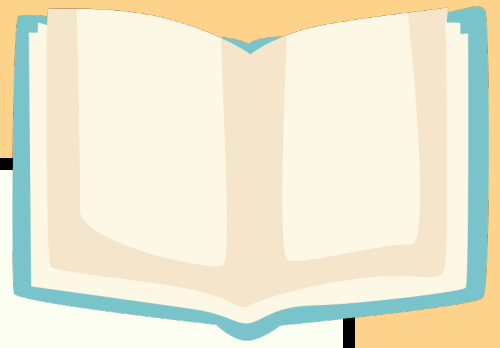


1
Choose the moment

2
Choose the roles

3
Plan voice and
movement

4
Add simple
props



Performance choices

Actors communicate meaning through choices the audience can see and hear.



VOICE

loud soft

FACE

show emotion

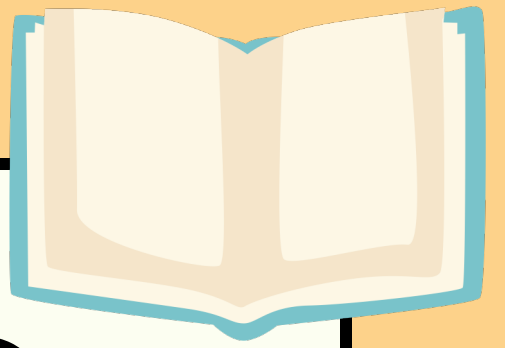
MOVEMENT

shape and pace

PROPS

support the idea

Compare two representations



Look for what stays the same and what the creator changes.



THE SAME SUBJECT?

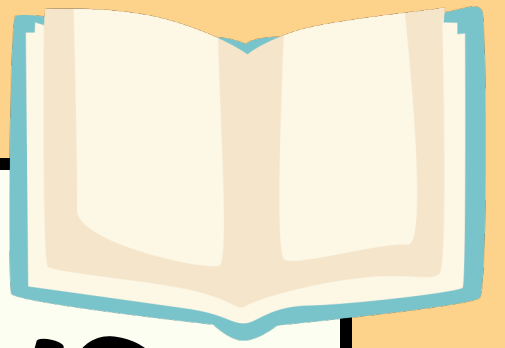
What is the story about?

DIFFERENT CHOICES?

Words, pictures or
action?

DIFFERENT EFFECT?

How do they feel?



Your turn: one subject, two ways

Represent one Moonlight Mark moment in two different forms, and explain your choices.



FORM 1

..., where perform

FORM 2

Change the choices, not the
subject



Well Done!

You can share one idea in many thoughtful ways.



PREVIEW

Representation Quiz

Ten questions with answers after each one





Question 1

Which sentence best explains representation?

A
A way of
showing a
subject

B
A way for
copying every
detail

C
A list of difficult
words

D
A number
pattern





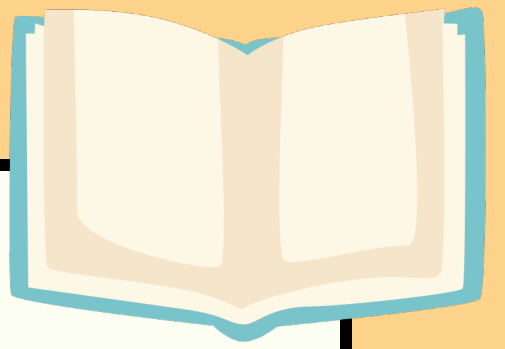
Answer 1

A – A representation is a way of showing an idea or subject.

It might use words, pictures, symbols or performance.



Question 2



An illustration must look exactly like a photograph.

TRUE

FALSE





Answer 2

LSE

Illustrator can simplify, exaggerate or imagine details for a purpose.





Question 3

Name one way a symbol can show an idea.

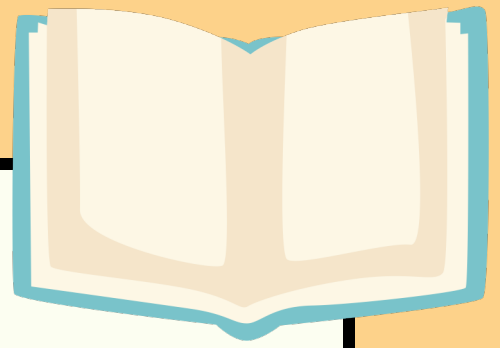


THINK

What do you know?

SAY OR WRITE

Explain one clear idea.

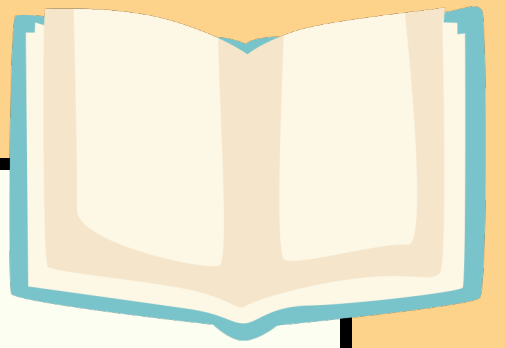


Answer 3

Example: a heart can represent love or care.

Other sensible symbols are also correct when the meaning is explained.





Question 4

What can a change of setting change?

A

The time

B

The alphabet

C

The page
number

D

The creator's
name



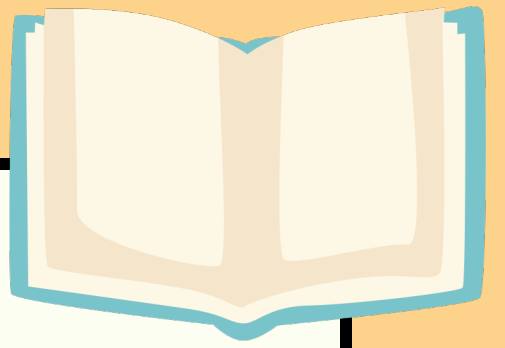


Answer 4

A — the mood

Whether time and place can make the same subject feel different.





Question 5

A story animal can talk, wear clothes or act like a person.

TRUE

FALSE



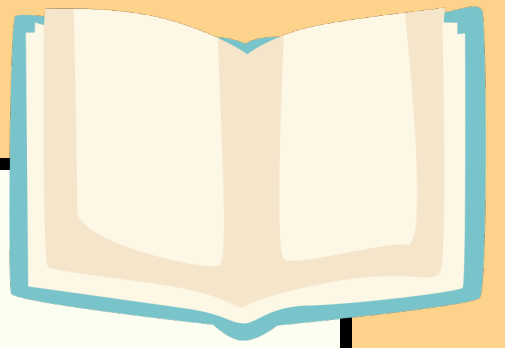


Answer 5

TRUE

Those magical details help turn an animal into a story character.





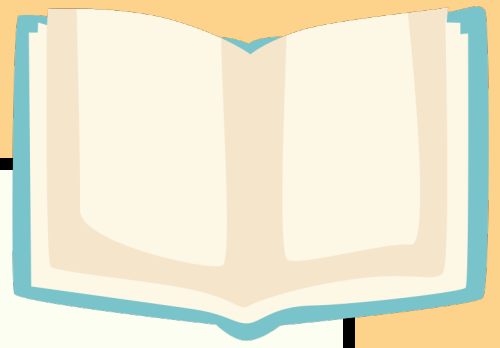
Question 6

Give one performance choice an actor can make.



THINK
What do you know?

SAY OR WRITE
Explain one clear idea.

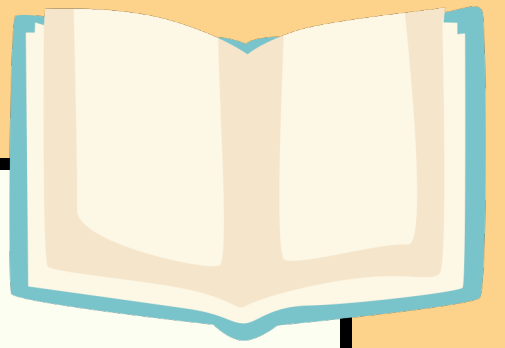


Answer 6

Example: change voice, facial expression, movement, costume or props.

The choice should help the audience understand the meaning or mood.





Question 7

Which choice could make a scene feel worried?

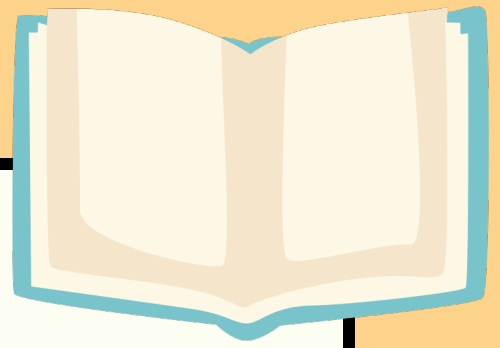
A Dark clouds and a strong wind

B Bright sun and a picnic

C
A smiling crowd

D
A soft birthday song



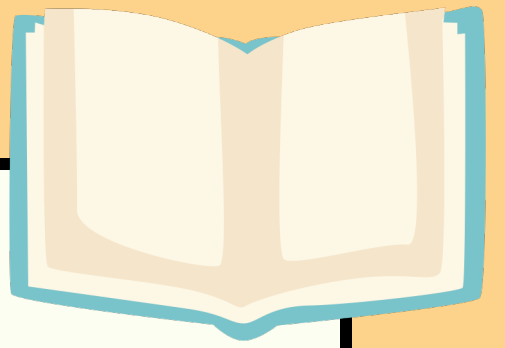


Answer 7

A – Dark clouds and strong wind

Those setting details can suggest danger, loneliness or uncertainty.





Question 8

Two representations of the same subject must be identical.



TRUE

FALSE



Answer 8

LSE

The subject can be the same while the form, details and mood change.





Question 9

How is a realistic animal different from a story animal?

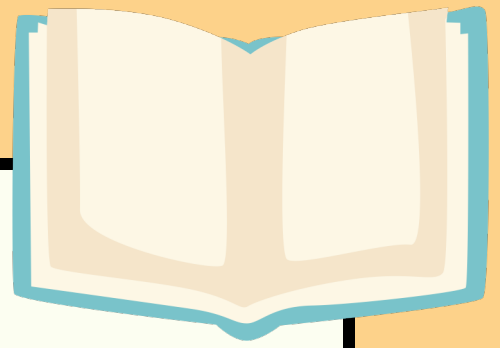


THINK

What do you know?

SAY OR WRITE

Explain one clear idea.



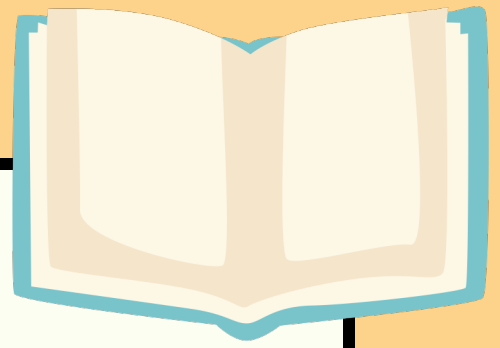
Answer q

A realistic animal shows the features of a real animal. A story animal may have imagined human-like details.

For example, a story wombat might speak or carry a book.



Question 10



Which question helps us compare two representations?



Which is the source
and which is the target?

Who finished
first?

C
How many
pages are there?

D
Which one is
older?



Answer 10

A – What is the same and different?

A strong comparison notices the shared subject and the creator's different choices.





Well Done!

You can compare terms, choices, meanings and moods.



PREVIEW