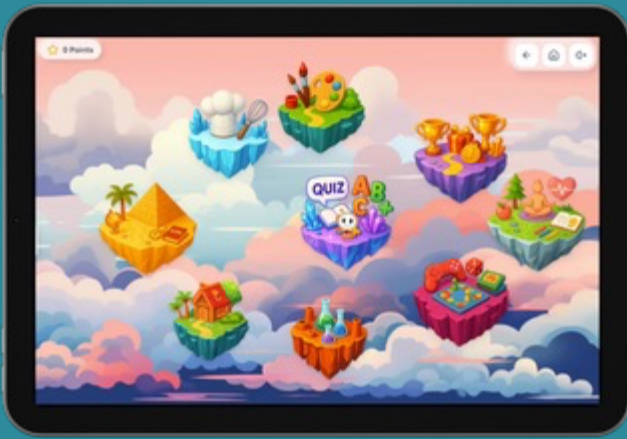


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Nursery Rhymes – Retell, Sequencing and Comprehension – Foundation

Table of Contents	
Presentation: Nursery Rhymes – Retell, Sequencing and Comprehension	
Classroom Display: Hear the Beat, Follow the Story	
Worksheet 1: Rhyme Sequence Practice	
Worksheet 2: Rhyme and Rhythm Practice	
Worksheet 3: Complete the Rhyme	
Worksheet 4: My Nursery Rhyme Retell	
Worksheet 5: Compare Two Nursery Rhymes	
Worksheet 6: Plan a Nursery Rhyme Performance	
Activity 1: Rhythm and Role-Play Pack	
Activity 2: Story Steps Sequencing Game	
Quiz: Nursery Rhymes – Retell, Sequencing and Comprehension	
Assessment: Tilly Turtle's Rainy-Day Rhyme	
Rubric: Nursery Rhymes Retell, Sequencing and Comprehension Rubric	





NURSERY RHYMES

Preview

Hear the beat. Follow the story.



CHARACTERS

Who is in the rhyme?



Preview



EVENTS

What happens?



Preview



ORDER

What happens first, next and last?

1

2

3



2



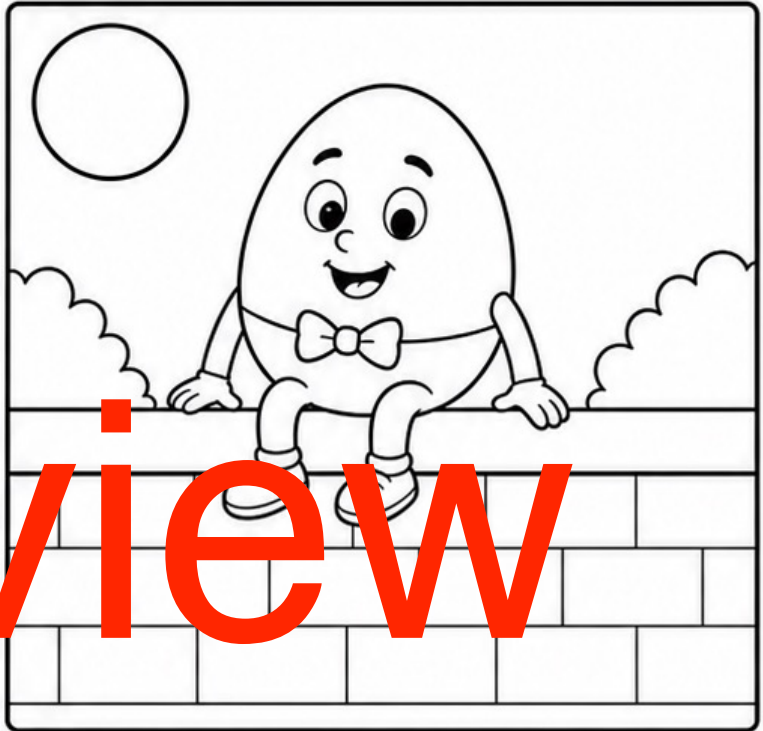
3

Name: _____

RHYME SEQUENCE PRACTICE

Humpty Dumpty

Write 1, 2, 3 and 4 in the circles to show the order.

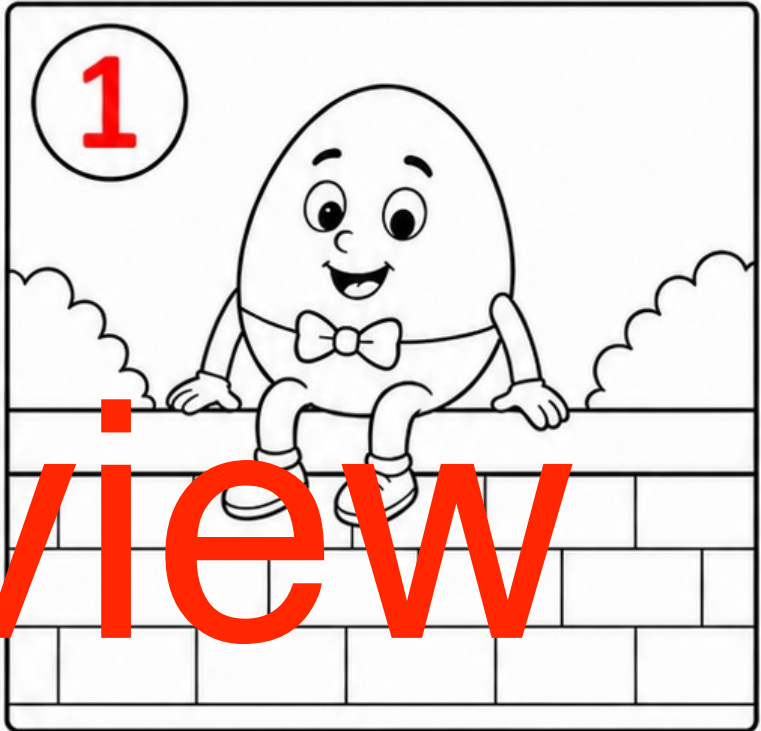


Name: ANSWERS

RHYME SEQUENCE PRACTICE

Humpty Dumpty

Write 1, 2, 3 and 4 in the circles to show the order.

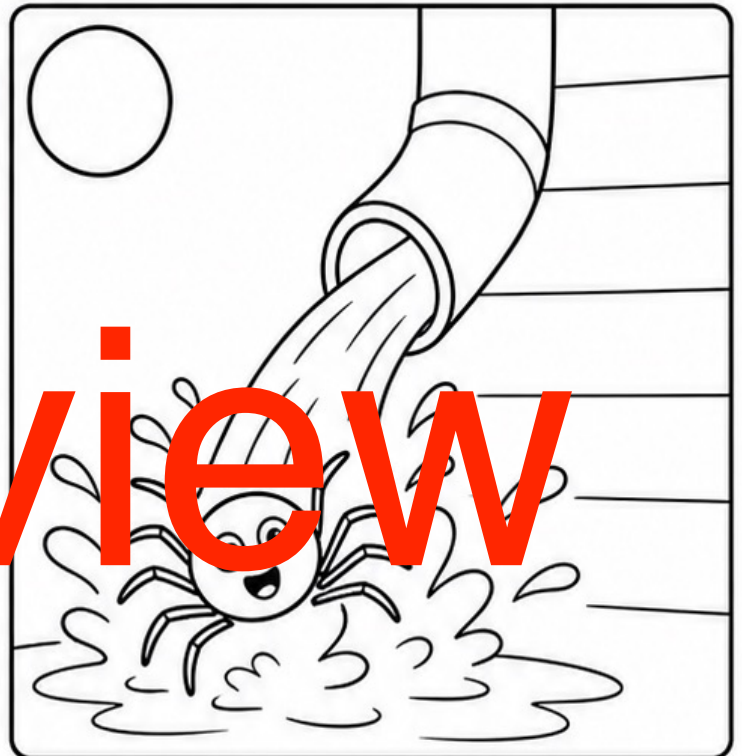
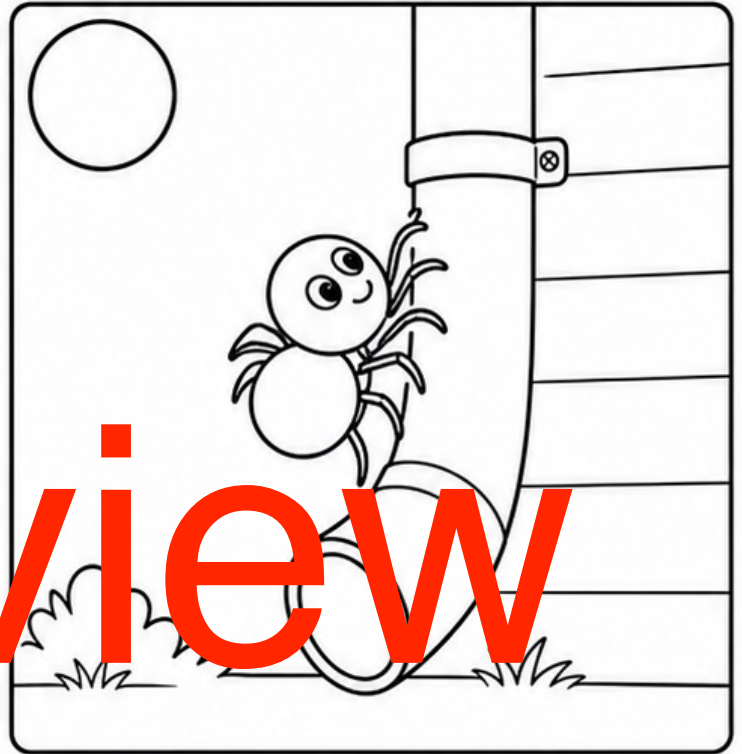
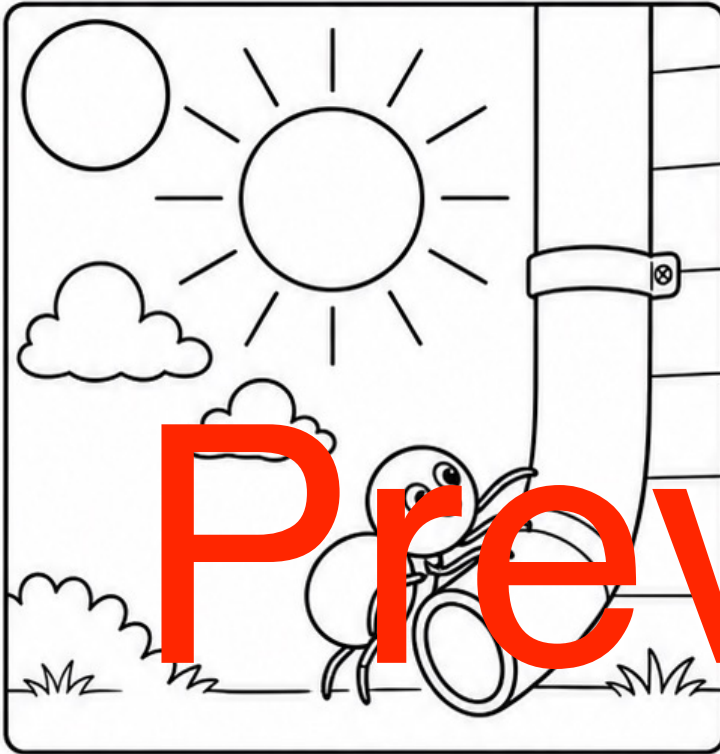


Name: _____

PHYME SEQUENCE PRACTICE

Incy Wincy Spider

Write 1, 2, 3 and 4 in the circles to show the order.

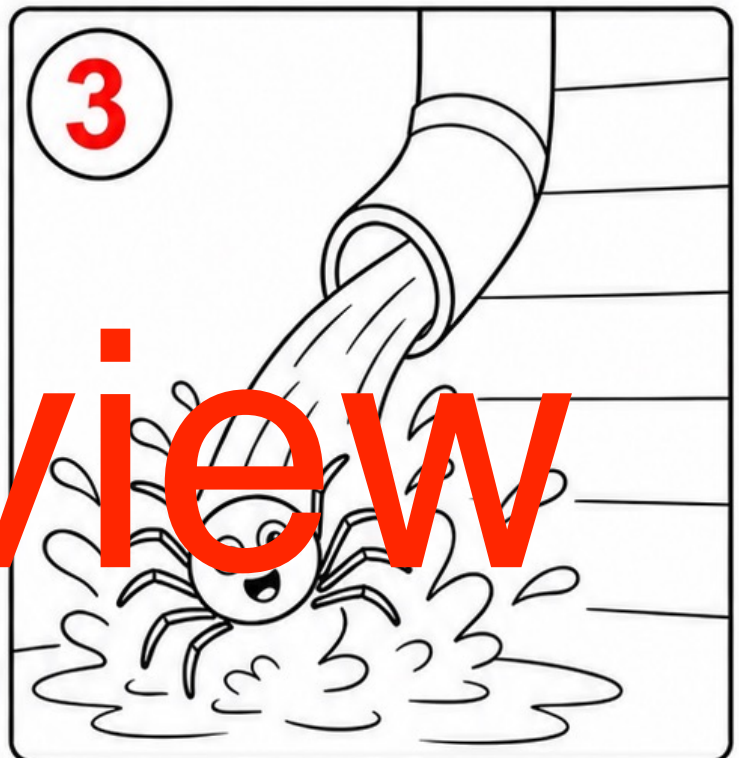
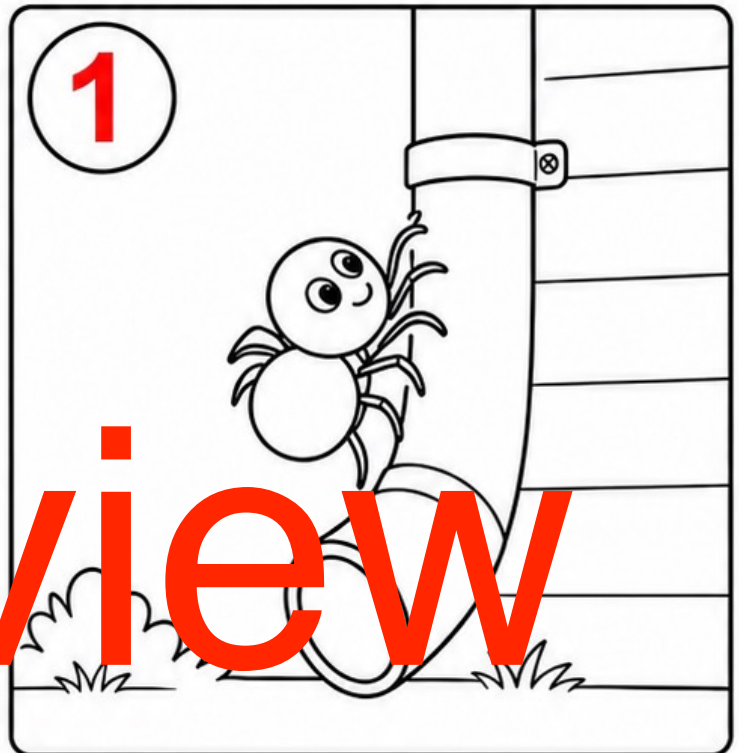
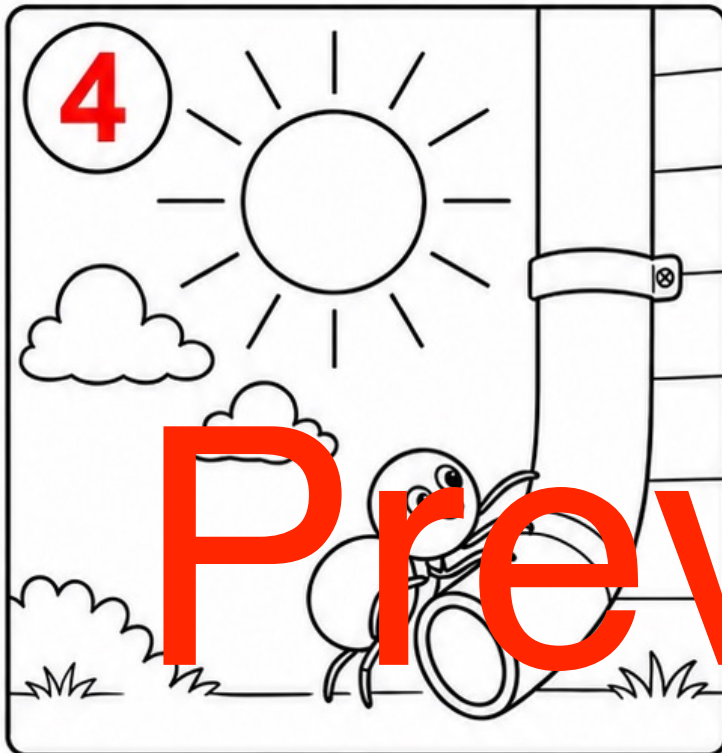


Name: **ANSWERS**

PHYME SEQUENCE PRACTICE

Incy Wincy Spider

Write 1, 2, 3 and 4 in the circles to show the order.



Name: _____

RHYME SEQUENCE PRACTICE

Jack and Jill

Write 1, 2, 3 and 4 in the circles to show the order.

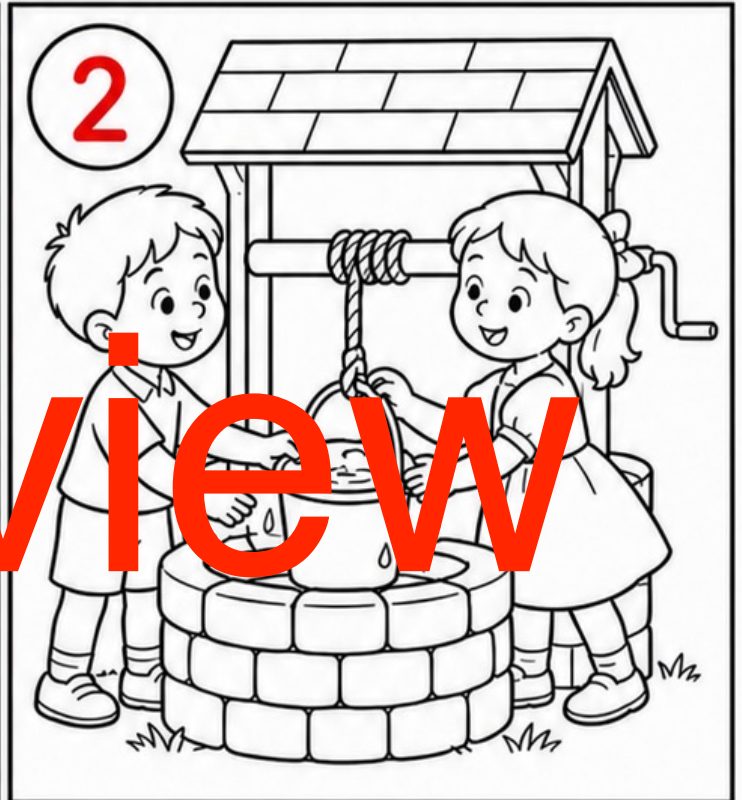


Name: ANSWERS

RHYME SEQUENCE PRACTICE

Jack and Jill

Write 1, 2, 3 and 4 in the circles to show the order.



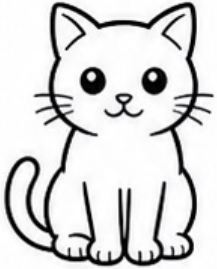
Name: _____

RHYME AND RHYTHM PRACTICE

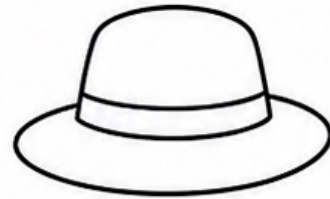
Preview

Match the Rhyming Pictures

Draw a line to match in each rhyming pair



cat



hat



log



frog



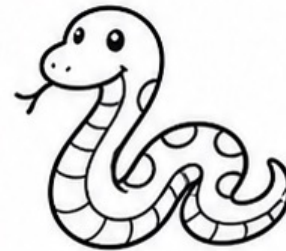
star



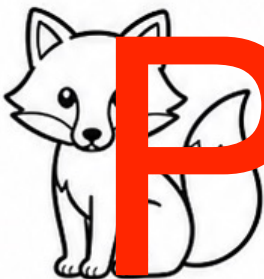
car



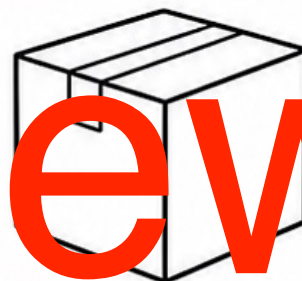
cake



snake



fox



box



moon



spoon

Preview

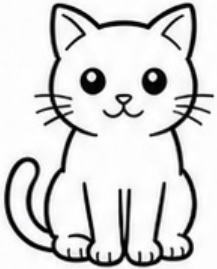
Name: ANSWERS

RHYME AND RHYTHM PRACTICE

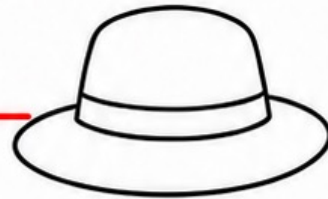
Preview

Match the Rhyming Pictures

Draw a line to match in each rhyming pair



cat



hat



log



frog



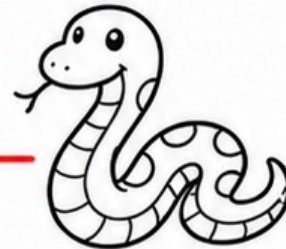
star



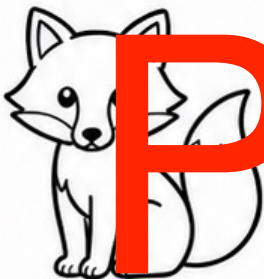
car



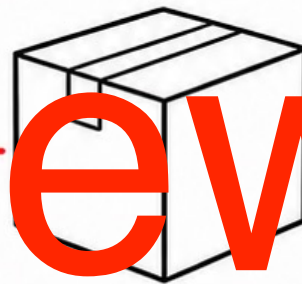
cake



snake



fox



box



moon



spoon

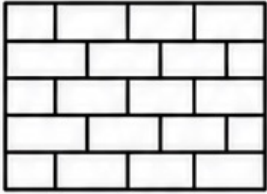
Preview

Name: _____

RHYME AND RHYTHM PRACTICE

Find the Rhyme

Circle the picture that rhymes.



wall



ball



sun



cat



rain



train



dog



shoe



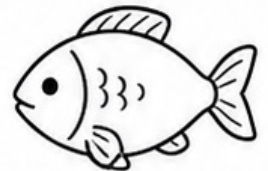
hill



grill



moon



fish



clock



sock



tree



star



sheep



jeep



sun



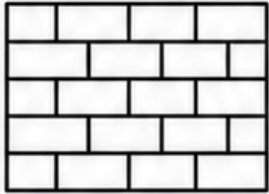
cat

Name: ANSWERS

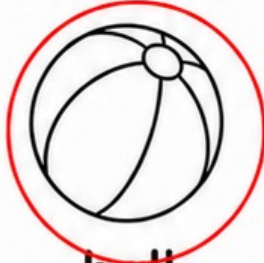
RHYME AND RHYTHM PRACTICE

Find the Rhyme

Circle the picture that rhymes.



wall



ball



sun



cat



rain



train



dog



shoe



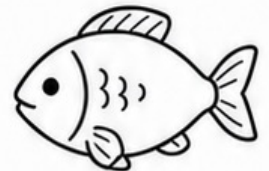
hill



grill



moon



fish



clock



sock



tree



star



sheep



jeep



sun



cat

Name: _____

COMPLETE THE RHYME

Baa, Baa, Black Sheep

Use the word bank to complete the rhyme.



Baa, baa, black _____,

Have you any _____?

Yes sir, yes sir, three bags _____.

One for the _____,

And one for the dame,

And one for the little child

Who lives down the _____.

WORD BANK

sheep wool full master lane

Name: ANSWERS

COMPLETE THE RHYME

Baa, Baa, Black Sheep

Use the word bank to complete the rhyme.



Baa, baa, black sheep,

Have you any wool?

Yes sir, yes sir, three bags full.

One for the master,

And one for the dame,

And one for the little child

Who lives down the lane.

WORD BANK

sheep wool full master lane

Name: _____

COMPLETE THE RHYME

Hickory Dickory Dock

Use the word bank to complete the rhyme.

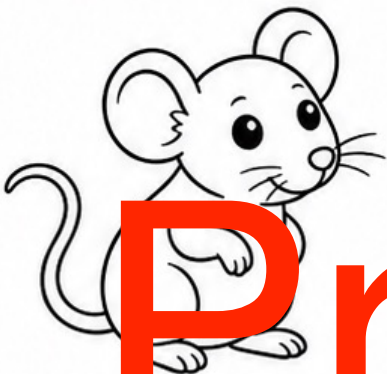
Hickory dickory _____,

The _____ ran up the _____.

The clock struck _____.

The mouse ran _____,

Hickory dickory dock.



WORD BANK

dock

mouse

clock

one

down

Name: ANSWERS

COMPLETE THE RHYME

Hickory Dickory Dock

Use the word bank to complete the rhyme.

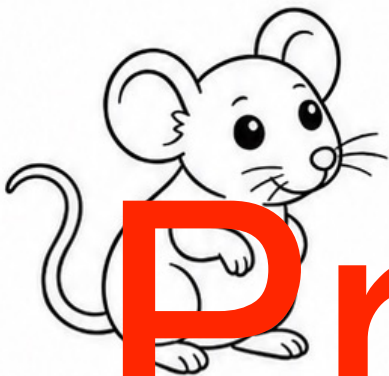
Hickory dickory dock,

The mouse ran up the clock.

The clock struck one,

The mouse ran down,

Hickory dickory dock.



WORD BANK

dock mouse clock one down

Name: _____

MY NURSERY RHYME RETELL

Beginning, Middle, End
Draw and write the events in order

Preview

① **BEGINNING**
First...

Preview

② **MIDDLE**
Next...

Preview

③ **END**
Finally..

Name: _____

MY NURSERY RHYME RETELL

Character, Setting and Event

Choose a nursery rhyme. Draw or write your ideas.



WHO?

Who is in the rhyme?



WHERE?

Where does it happen?



WHAT HAPPENED?

What are the main events?



MY FAVOURITE PART

What did you like best?

Name: _____

COMPARE TWO NURSERY RHYMES

Think about the characters, events and sounds.

Rhyme A: _____ Rhyme B: _____

RHYME A

CHARACTERS

EVENTS

SOUND

BOTH

CHARACTERS

EVENTS

SOUNDS

RHYME B

CHARACTERS

EVENTS

SOUNDS

Name: _____

PLAN A NURSERY RHYME PERFORMANCE

Choose a rhyme. Plan how you will perform it.

My rhyme: _____

ROLES

Who will be in the rhyme?

VOICE

How will your voice sound?

BEAT

Tick one: ☐ clap ☐ tap ☐ stomp

ORDER

first • next • then • finally

MY CHECK

- ☐ I used a clear voice.
- ☐ I kept a steady beat.
- ☐ I told the events in order.

RHYTHM AND ROLE-PLAY PACK

Action Cards • Set A

Put apart. Pick a card. Say the rhyme and do the action.

HUMPTY DUMPTY



Clap a steady beat.

BAA, BAA, BLACK SHEEP



Tap your knees.

JACK AND JILL



March to the beat.

INCY WINCY SPIDER



Use finger actions.

HICKORY DICKORY DOCK



Move your arms like a clock.



RHYTHM AND ROLE-PLAY PACK

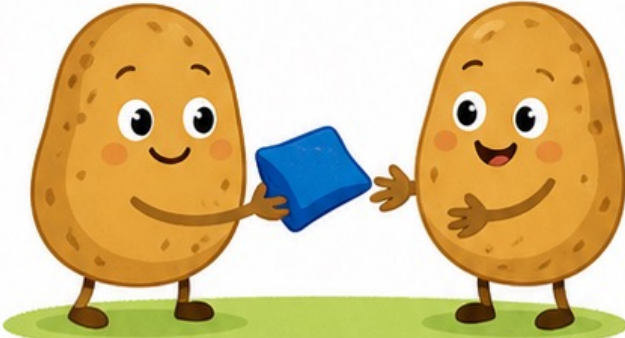


Action Cards • Set B



Instructions: Pick a card. Say the rhyme and do the action.

Preview



ONE POTATO, TWO POTATO

Pass a beanbag.



MARY HAD A LITTLE LAMB

Sway side to side.

Preview



OLD MACDONALD

Use animal voices.



LITTLE PETER RABBIT

Use your face and hands.

Preview



WILD CARD

Retell with first,
next and finally.

STORY STEPS SEQUENCING GAME

Picture Cards

Put apart. Mix each colour set. Put the story in order.



HUMPTY DUMPTY



INCY WINCY SPIDER



JACK AND JILL



STORY STEPS SEQUENCING GAME

Sequencing Mats

Place each rhyme's picture cards in order.

FIRST	NEXT	THEN	FINALLY
			

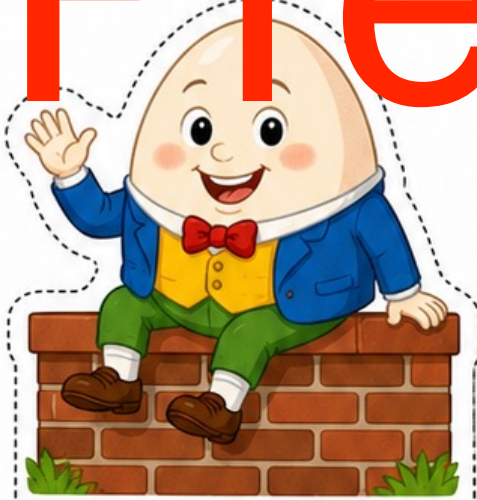
FIRST	NEXT	THEN	FINALLY
			

FIRST	NEXT	THEN	FINALLY
			

RHYTHM AND ROLE-PLAY PACK

Character Puppets

Cut out. Add craft sticks. Puppets and perform.



Humpty Dumpty



Jack



Jill



Black Sheep



Mary

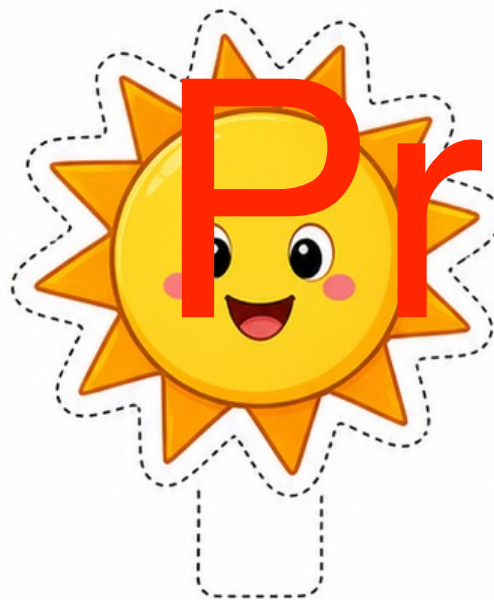
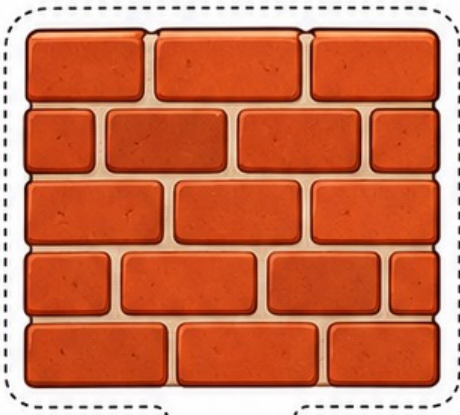


Old MacDonald

RHYTHM AND ROLE-PLAY PACK

Prop Puppets

Cut out. Add craft sticks. Retell and perform.



Name: _____

ASSESSMENT

Tilly Turtle's Rainy-Day Rhyme

Read the rhyme.

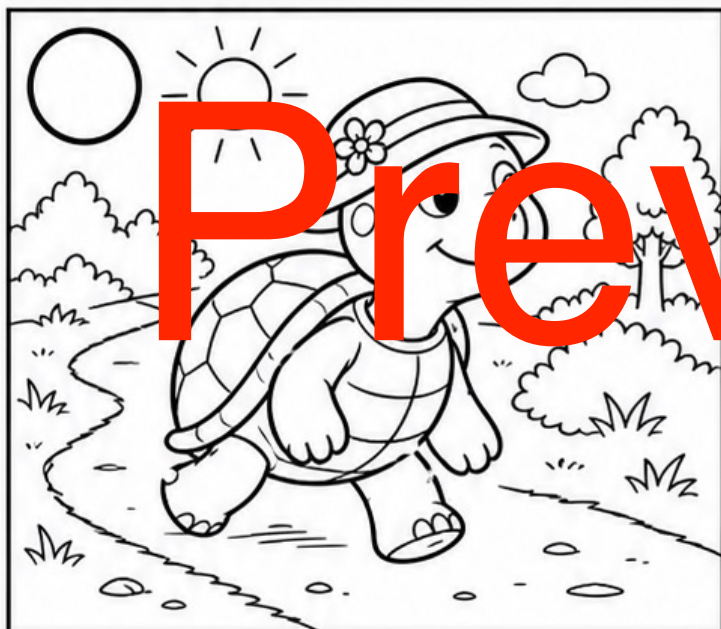
Tilly Turtle wore a hat.

Drip-drop raindrops went splat-splat.

She found a puddle, jumped with glee.

Then walked home for warm mint tea.

1. Circle the two rhyming word pairs.
2. Write 1, 2, 3 and 4 in the circles to show the order.



Name: ANSWERS

ASSESSMENT

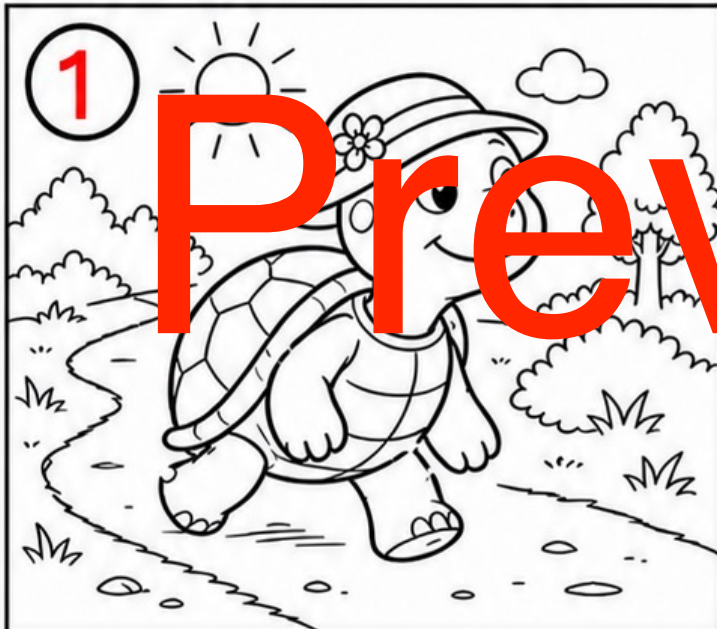
Preview

Tilly Turtle's Rainy-Day Rhyme

Read the rhyme.

Tilly Turtle wore a hat.
Drip-drop raindrops went splat-splat.
She found a puddle, jumped with glee.
Then walked home for warm mint tea.

1. Circle the two rhyming word pairs.
2. Write 1, 2, 3 and 4 in the circles to show the order.



Name: _____

ASSESSMENT

Preview

Retell and Perform

Use Tilly Turtle's rhyme from the first assessment page

RETELL THE EVENTS

BEGINNING — First...

MIDDLE — Next...

Preview

END — Finally...

Preview

PERFORM THE RHYME

- ☐ I used a clear voice.
- ☐ I kept a steady beat.
- ☐ I told the events in order.

TEACHER NOTE

Listen to the student's retell and performance. Use the rubric to record achievement.

NURSERY RHYMES RETELL, SEQUENCING AND COMPREHENSION RUBRIC

CRITERIA	BEGINNING	DEVELOPING	ACHIEVING	CONFIDENT	EXCEEDING
SEQUENCE EVENTS	Orders events with help.	Orders two events.	Orders the main events.	Orders all events independently.	Orders and explains events.
RETELL CHARACTERS AND EVENTS	Names a character with help.	Names characters or one event.	Retells characters and main events.	Retells clearly with detail.	Retells and makes connections.
RHYTHM AND RHYME	Joins in with support.	Notices a beat or rhyme.	Keeps a beat and finds a rhyme.	Uses rhythm and rhyme confidently.	Explains sound patterns.
VOICE AND PARTICIPATION	Participates with support.	Uses a voice for part of the task.	Uses a clear voice and participates.	Performs clearly and confidently.	Engages the audience expressively.

Preview Preview

Nursery Rhymes
Retell, Sequence and Comprehend

Preview





Our Learning Focus

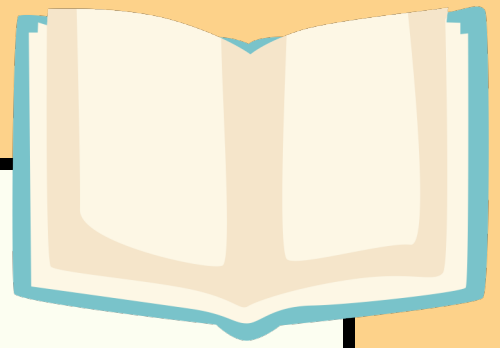
Preview Preview

Today we will:

- listen for beat and rhyme
- name characters and important events
- put events in order
- retell and perform a nursery rhyme

Preview





What Is a Nursery Rhyme?

Preview Preview

A nursery rhyme is a short poem or song shared across generations.

It often has:

- a steady beat
- rhyming words
- repeated lines

memorable characters and events

Preview





Listen for the Beat.

Preview Preview

Tap your knees as you say a familiar rhyme.

Can you keep the beat steady?

A beat is the pulse we can clap, tap, march or stomp.

Preview





Listen for Rhyming Words

Preview Preview

Rhyming words sound the same at the end.

wall / fall

hill / Jill

glee / tea

Preview

Say each pair. What sound do you hear?





Meet the Characters

Preview Preview

Characters are the people, animals or make-believe figures in a rhyme.

Ask: Who is in this rhyme?

Humpty Dumpty, Jack, Jill and Incy Wincy Spider are characters.

Preview





Notice the Important Events

Preview Preview

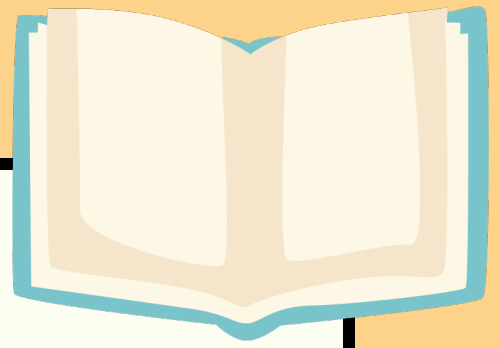
Events are the important things that happen.

Ask:

- What happened?
- What changed?

Preview
Which events must we remember?





Beginning, Middle and End Preview Preview

BEGINNING — we meet the characters and the story starts.

MIDDLE — important events happen.

END — the rhyme finishes.

Preview
These parts help us retell clearly.





Sequence Humpty Dumpty Preview Preview

1. Humpty sits on the wall.
2. Humpty falls.
3. Humpty is broken on the ground.
4. The helpers arrive.

Preview





Use Order Words

Preview Preview

FIRST — tell the beginning.

NEXT — tell the next event.

THEN — add another event.

FINALLY — tell the ending.

Preview





Sequence Incy Wincy Spider Preview Preview

First, Incy climbs the water spout.

Next, the rain comes down.

Then, the water washes Incy out.

Finally, the sun dries the spout and Incy climbs again.

Preview





Pictures Help Us Remember

Preview Preview

Look closely at each picture.

Notice:

- the character
- the action
- the place
- what changed

Preview

Use those clues to remember the event.





Compare Two Nursery Rhymes

Preview Preview

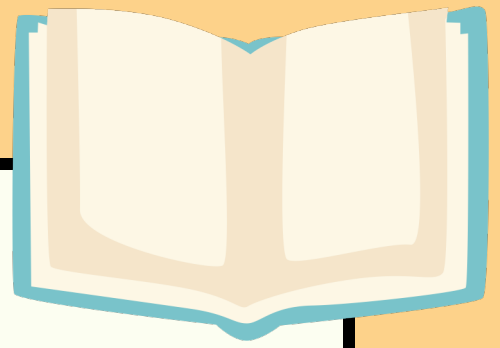
Jack and Jill: two children, a hill, a pail and a fall.

Baa, Baa, Black Sheep: a sheep, wool and people who receive it.

Both rhymes have characters, events, rhythm and rhyme.

Preview





Repetition Helps Us Join In Preview Preview

Repeated words and phrases make a rhyme easier to remember and join in with.

Listen for a part that happens again.

Echo it with the same beat.
Preview





Perform the Rhyme

Preview Preview

VOICE — speak clearly and change your expression.

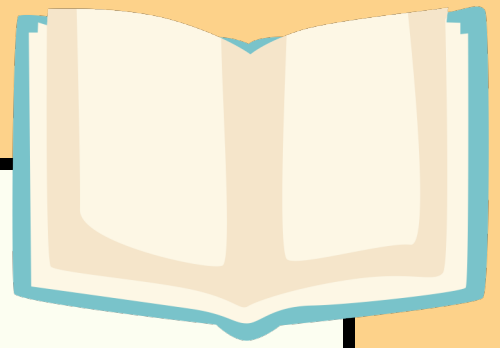
FACE — show how a character feels.

MOVEMENT — use safe actions.

BEAT — clap, tap, march or stomp steadily.

Preview





Partner Retell Routine

Preview Preview

Partner A retells the rhyme.

Partner B listens for:

- characters
- important events
- correct order
- a clear voice

Preview

Then swap roles





Review

Preview Preview

I can:

- ✓ name characters
- ✓ retell important events
- ✓ use first, next, then and finally
- ✓ hear rhyme and keep a beat
- ✓ perform clearly

Preview





Preview Preview

Well Done!

Preview



Preview Preview

Nursery Rhymes

Retell, Sequencing and Comprehension Quiz

Preview





Question 1

Preview Preview

Which part tells what happens first?

A. The beginning

B. The middle

C. The title

D. The end

Preview





Answer 1

Preview Preview

The beginning

The beginning tells what happens first.

Preview





Question 2

Preview Preview

TRUE OR FALSE?

A nursery rhyme can have a steady beat.

Preview





Answer 2

Preview Preview

True

A steady beat can help us join in.

Preview





Question 3

Preview Preview

SHORT ANSWER

Name the main character in Humpty Dumpty.

Preview





Answer 3

Preview Preview

Humpty Dumpty

Preview





Question 4

Preview Preview

What comes after the rain in Incy Wincy Spider?

A. A snowstorm

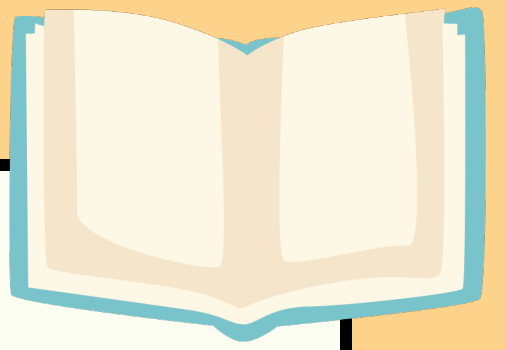
B. The sunshine

C. A farm

D. A clock

Preview





Answer 4

Preview Preview

The sunshine

The sun dries the water spout.

Preview





Question 5

Preview Preview

TRUE OR FALSE?

The ending tells how the story begins.

Preview





Answer 5

Preview Preview

False

The beginning tells how the story starts.

Preview





Question 6

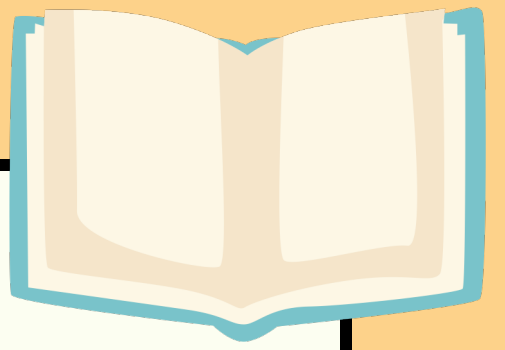
Preview Preview

SHORT ANSWER

Which two words rhyme: wall, sun, fall?

Preview





Answer 6

Preview Preview

wall and fall

Preview





Question 7

Preview Preview

Which word helps us retell events in order?

A. blue

B. next

C. loud

D. sheep

Preview





Answer 7

Preview Preview

next

Order words help a listener follow the events.

Preview





Question 8

Preview Preview

TRUE OR FALSE?

Pictures can help us remember events.

Preview





Answer 8

Preview Preview

True

Pictures give clues about characters, actions and places.

Preview





Question 9

Preview Preview

SHORT ANSWER

Name one way to show a rhyme's beat.

Preview





Answer 9

Preview Preview

You could clap, tap, march or stomp.

Preview





Question 10

Preview Preview

What belongs in a clear retell?

- A. Only the title
- B. Random details
- C. Characters, important events and the right order
- D. A new ending

Preview





Answer 10

Preview Preview

Characters, important events and the right order

Preview





Preview Preview

Well Done!

Preview

