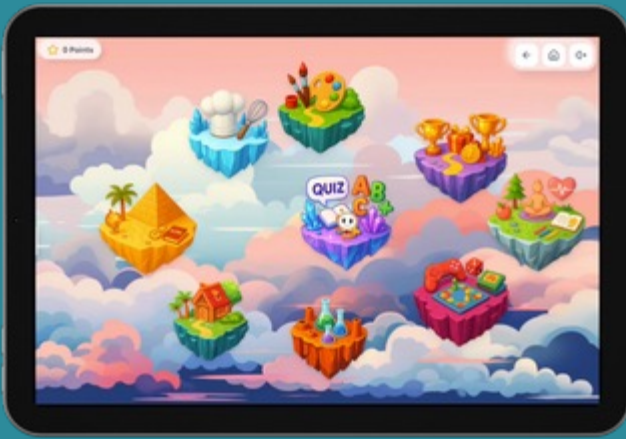


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Just Tricking Years 3-6

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Humour Toolkit



Ways writers make a trick funny



Surprise

Set up one idea, then twist it.



Exaggeration

Make the problem bigger than expected.



Wordplay

Use a silly sound, pun or playful phrase.



Point of View

Show what another character noticed.

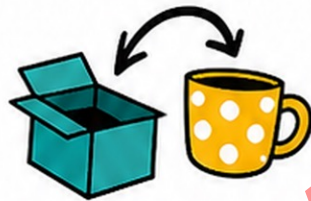
Try one technique in your next prank story.

Prank Starter Cards

Choose a card, then plan a safe fictional trick.

1 Secret Swap

What object is switched?



2 Big Surprise

What goes wrong in a funny way?



3 Silly Sound

Add a playful sound word.



4 Other Side

Tell it from another view.



5 Word Twist

Use a pun or odd phrase.



6 Oops Moment

Make the problem grow.



7 Kind Rule

No one gets hurt or shamed.



8 Twist Ending

Reveal the trick at the end.



Giggle Trail

START

1
Add a
sound

2
Use
exaggeration

3
Change
the view

4
Name
a motive

5
Twist
ending

10
Kind
rule

9
Spot the
prank

8
Add
dialogue

7
Fix a
sentence

6
Share
a laugh

11
Add a
sound

12
Use
exaggeration

13
Change
the view

14
Name
a motive

15
Twist
ending

20
Share
a laugh

19
Kind
rule

18
Spot the
prank

17
Add
dialogue

16
Fix a
sentence

21
Change
the view

22
Name
a motive

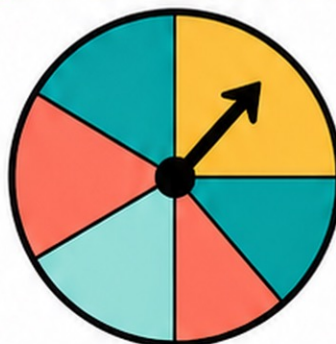
23
Use
exaggeration

24
Share
a laugh

FINISH

RULES

Roll, move and answer the prompt. If your group agrees your idea is safe and funny, stay there.



Use a spinner or dice to move.



Swap and Share

Test your prank idea with a partner.

Partner A idea

Partner B idea



What made it funny?

What could be clearer?

What kind rule did it follow?



One change I will make:



Vocabulary Vibes

Build a prank-story word bank, then use your words in funny sentences.

Name: _____

Date: _____

Prank word wall

Word	Meaning	Synonym	Funny sentence

Circle your strongest word.

Story Building Blocks

Read the mini story. Find how the prank story is built.



Name: _____

Date: _____

Mia packed a glittery cupcake for the class picnic. At lunch, the cupcake box was empty, but tiny silver sparkles led under the art table. Mia followed the trail and found her friend Leo holding a note that said, 'Look up!' A paper cupcake was hanging from the fan. Everyone laughed when Leo revealed the real cupcake was safely in Mia's lunch bag.



Orientation

Problem

Clues

Resolution

Funny twist



What made the trick safe and kind?



Story Building Blocks

Read the mini story. Find how the prank story is built.



Name: **ANSWERS**

Date: _____

Mia packed a glittery cupcake for the class picnic. At lunch, the cupcake box was empty, but tiny silver sparkles led under the art table. Mia followed the trail and found her friend Leo holding a note that said, 'Look up!' A paper cupcake was hanging from the fan. Everyone laughed when Leo revealed the real cupcake was safely in Mia's lunch bag.



Orientation

Mia is at the class picnic with a glittery cupcake.

Problem

The cupcake box is empty.

Clues

Silver sparkles lead under the art table.

Resolution

Leo reveals the real cupcake is safely in Mia's lunch bag.

Funny twist

The paper cupcake is hanging from the fan.



What made the trick safe and kind?



No one is hurt or shamed, and the real cupcake is safe.



Humour Hunters

HA!

?!

Read each line. Circle the humour technique and explain your choice.

Name: _____

Date: _____

Techniques: surprise, exaggeration, **wordplay**, **point of view**

1

The sandwich was so tall it **needed** its **own** staircase.

surprise

exaggeration

wordplay

point of view



2

I said the **broom** was sweeping the competition.

surprise

exaggeration

wordplay

point of view



3

From **the** dog's view, the missing shoe was an excellent pillow.

surprise

exaggeration

wordplay

point of view



4

The prank box opened, but inside was a thank-you note.

surprise

exaggeration

wordplay

point of view





Humour Hunters

HA!

?!

Read each line. Circle the humour technique and explain your choice.

Name: **ANSWERS**

Date: _____

Techniques: surprise, exaggeration, **wordplay**, point of view

1

The sandwich was so tall it needed its own staircase.



surprise

exaggeration

wordplay

point of view

The sandwich is made much bigger than real life.

2

I said the broom was sweeping the competition.



surprise

exaggeration

wordplay

point of view

Sweeping is used in two playful ways.

3

From the dog's view, the missing shoe was an excellent pillow.



surprise

exaggeration

wordplay

point of view

The joke comes from the dog's view.

4

The prank box opened, but inside was a thank-you note.



surprise

exaggeration

wordplay

point of view

The ending is unexpected and kind.

Giggle Upgrades

Rewrite each plain sentence so it becomes funnier, clearer and still kind.

Name: _____

Date: _____

1

Plain sentence

The lunchbox fell open.



Technique to try

exaggeration

My upgrade

2

Plain sentence

The note was on the chair.



Technique to try

surprise

My upgrade

3

Plain sentence

The cat watched the prank.



Technique to try

point of view

My upgrade



Check your upgrade:

☐

Safe

☐

Clear

☐

Funny





Giggle Upgrades



Rewrite each plain sentence so it becomes funnier, clearer and still kind.

Name: **ANSWERS**

Date: _____

1

Plain sentence

The lunchbox fell open.



Technique to try

exaggeration

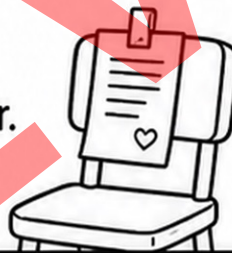
My upgrade

The lunchbox burst open like a tiny food volcano,
sending grapes rolling across the table.

2

Plain sentence

The note was on the chair.



Technique to try

surprise

My upgrade

The note was on the chair, but when I unfolded it,
it simply said, 'Behind you.'

3

Plain sentence

The cat watched the prank.



Technique to try

point of view

My upgrade

From the cat's view, the prank was a serious
investigation into suspicious giggles.



Check your upgrade:

☐

Safe

☐

Clear

☐

Funny



Suggested answers - student responses may vary.



Prankster Profiles

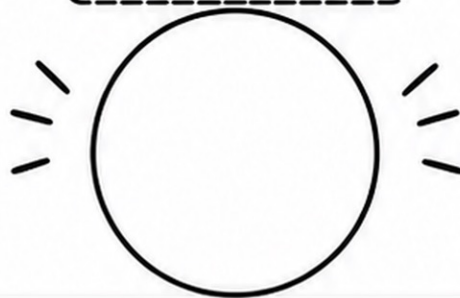


Create two characters for a safe fictional prank story.
Show what each character wants and does.

Name: _____

Date: _____

Character 1



Name _____

Traits

Motive

Action

How they feel

Character 2



Name _____

Traits

Motive

Action

How they feel

How are they different?

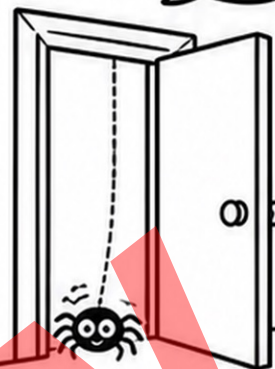




View from the Other Side



Rewrite the scene from another character's point of view. Notice how the humour changes.



Name: _____

Date: _____

I placed a fake spider beside the fruit bowl and waited behind the door. My brother walked in, froze, then laughed when the spider slid away on a piece of string.



Who will you be? Tick one.

☐

brother

☐

parent

☐

spider



My retell



1. What changed?



2. What became funnier?





Paragraph Planner



Plan one funny prank paragraph
with a clear beginning, problem and twist.

Name: _____

Date: _____

1

1. Set the scene



2

2. Add the problem



3

3. Build the suspense



4

4. Add the twist



5

5. Choose a humour technique



Keep it safe, kind and fictional.



Polishing Your Prank

Use this checklist to improve your prank story before sharing.

Name: _____

Date: _____

- ☐ My story has a clear beginning.
- ☐ The prank is safe and fictional.
- ☐ A character has a clear motive.
- ☐ The humour technique is easy to spot.
- ☐ Dialogue sounds natural.
- ☐ The ending has a twist.
- ☐ I checked spelling and punctuation.
- ☐ A partner gave me feedback.



One change I made:



Ultimate Prank Project

Assessment Task

HA!

Create a safe fictional prank story that uses **humour**, point of view and a clear narrative structure.

Name: _____

Date: _____

Task Choice

☐ Write a short prank story

☐ Create a four-panel comic

☐ Retell a prank from another point of view

Your work should include:

☐ orientation

☐ problem

☐ resolution

☐ humour technique

☐ kind ending

My project idea:



Ultimate Prank Project Planner



Plan, draft or storyboard your final project here.

Name: _____

Date: _____

1



2



3



4



Draft or notes



Humour technique I used:



Unit 1 - 3-6 Multi Age Unit - Just Tricking Rubric

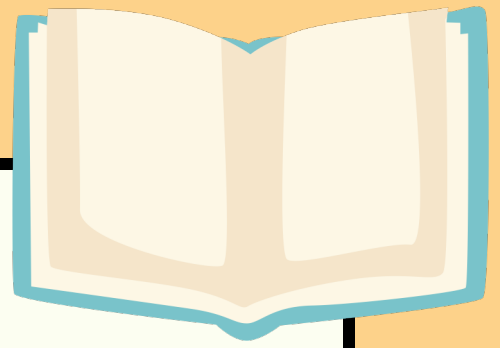
HA!

Humorous narrative writing assessment

Criteria	BEGINNING	DEVELOPING	ACHIEVING	CONFIDENT	EXCEEDING
Narrative structure	Ideas are present but the beginning, problem and ending are unclear.	Includes a beginning, problem and ending but the sequence is uneven.	Clear beginning, problem and ending. Events flow logically.	Strong structure with good pacing and a satisfying twist.	Clever, well-paced structure that keeps readers engaged throughout.
Humour techniques	Little or no humour. Ideas are not very funny.	Some humour is used but it may not be very original or consistent.	Uses humour techniques appropriately and gets some laughs.	Uses a range of humour techniques effectively to engage readers.	Humour is original, clever and used to maximum effect.
Point of view	Point of view is unclear or not maintained.	Attempts to use point of view but may shift or be unclear at times.	Consistent point of view that suits the story and supports humour.	Point of view is cleverly chosen and enhances the humour.	Insightful and creative use of point of view that deepens the story.
Editing and presentation	Many errors in spelling, punctuation and grammar. Work is hard to read.	Some errors in spelling, punctuation and grammar. Presentation is uneven.	Mostly accurate spelling, punctuation and grammar. Presentation is clear and neat.	Accurate language use and tidy presentation that is easy to read.	Excellent language use and polished presentation that enhances impact.

Just Tricking Years 3-6



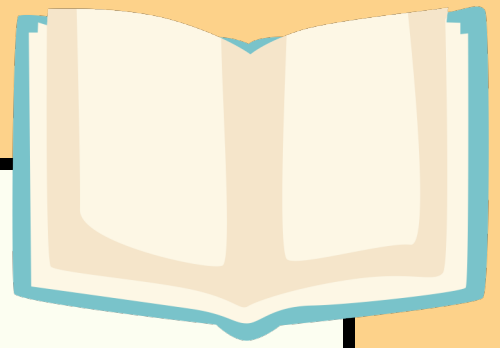


Humour Has A Pattern

Funny stories still need structure.

A clear beginning, problem and ending help the reader follow the trick.



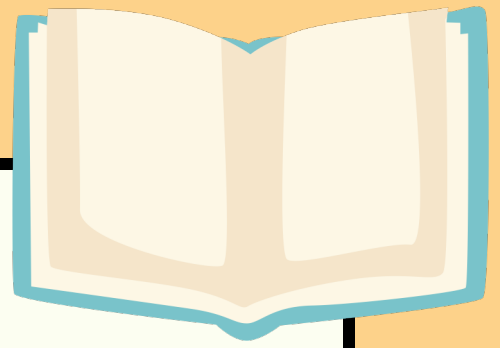


Start With A Safe Trick

A prank story should be fictional, kind and safe.

The humour comes from surprise, exaggeration or viewpoint, not from hurting someone.



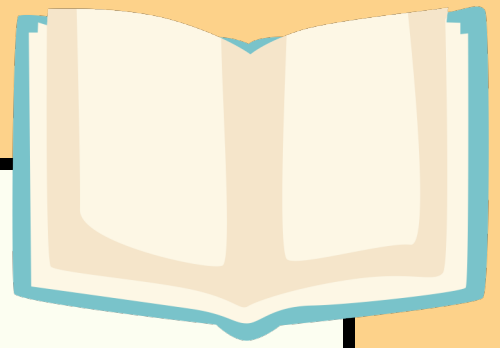


Read The Cover Clues

Writers and illustrators give hints before the story begins.

A title, cover image and character expression can help readers predict the humour.





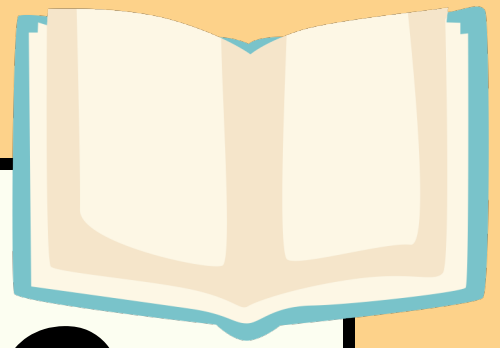
Build The Story Blocks

Orientation introduces who, where and when.

The complication creates the problem, and the resolution reveals the twist.



Spot The Humour Technique

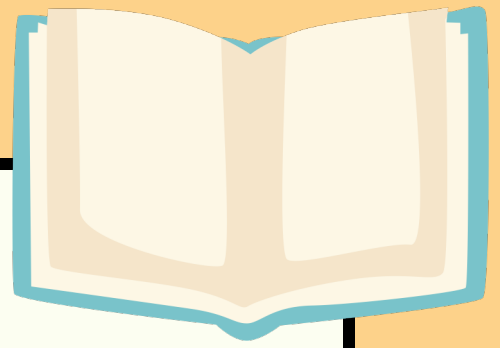


Exaggeration makes something larger than life.

Wordplay uses playful language, and surprise changes what the reader expects.



Use Character Motives

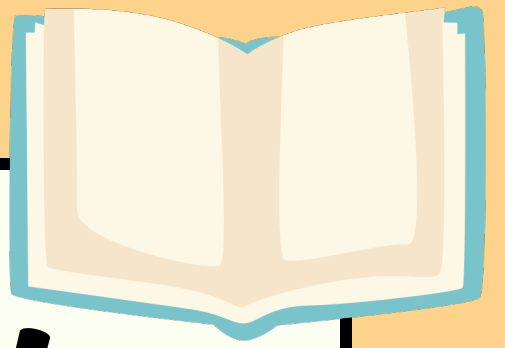


A prankster needs a reason for the trick.

The target, helper and observer may all understand the event differently.



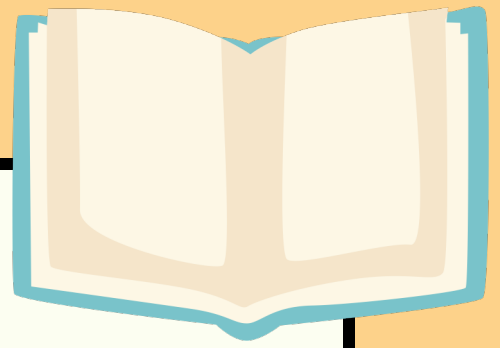
Change The Point Of View



A scene can feel different when another character tells it.
Point of view can make the same prank more surprising or more sympathetic.



Plan Before You Draft



Choose the setting, the problem, the clue trail and the final twist.

A plan keeps the story funny without becoming confusing.



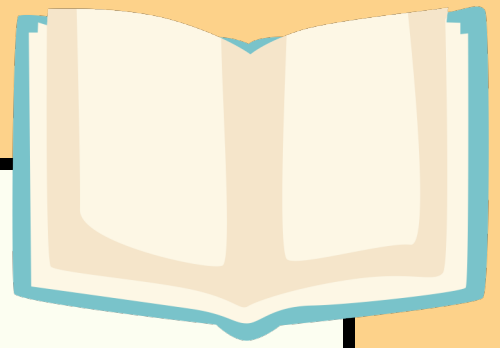


Upgrade A Plain Sentence

A plain sentence can become funnier with detail, sound, dialogue or exaggeration.

The best upgrade is still clear and kind.





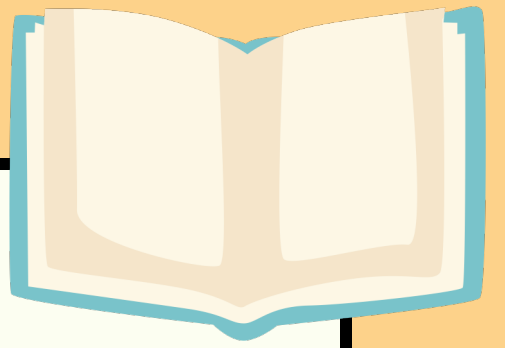
Polish The Prank

Check pacing, spelling, punctuation and dialogue.

Ask a partner whether the humour is clear and the ending works.



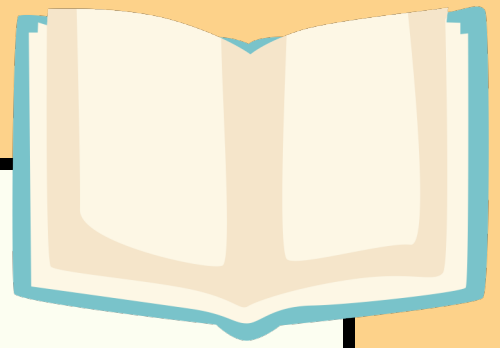
Create The Final Project



You may write a short story, create a comic strip or retell a prank
from another point of view.

Use at least one humour technique.





Share And Reflect

Explain what made your piece funny.

Notice how a small language choice can change the reader's response.



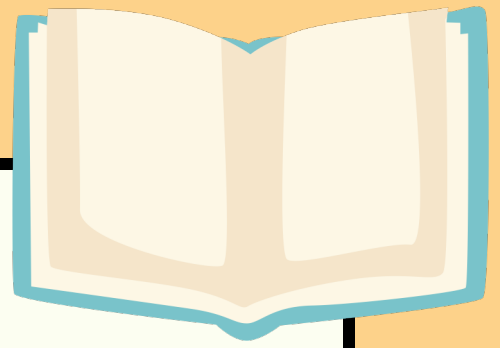


Great Work!



Just Tricking Years 3-6 Quiz





Question 1

Which choice best describes a safe prank story?

- A. It embarrasses a real person
- B. It is fictional, kind and funny
- C. It has no ending
- D. It copies another story

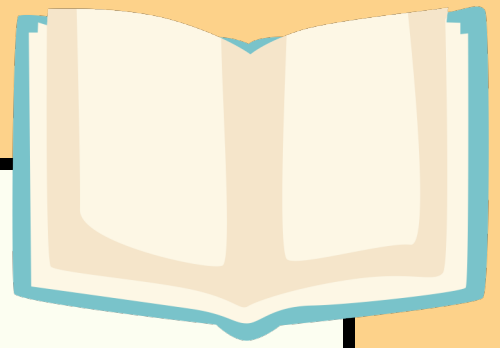




Answer 1

B. A safe prank story is fictional, kind and funny.

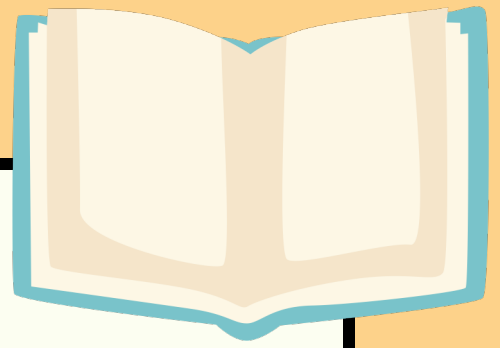




Question 2

True or false: A humorous story still needs a clear beginning, problem and ending.

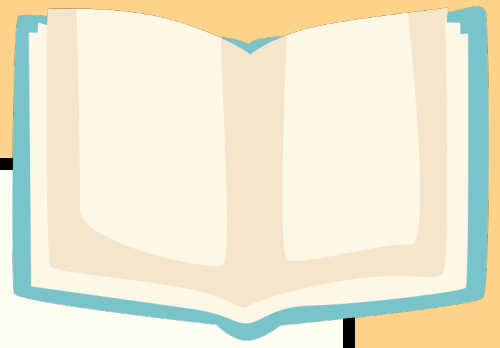




Answer 2

True. Structure helps the reader follow the joke and the twist.

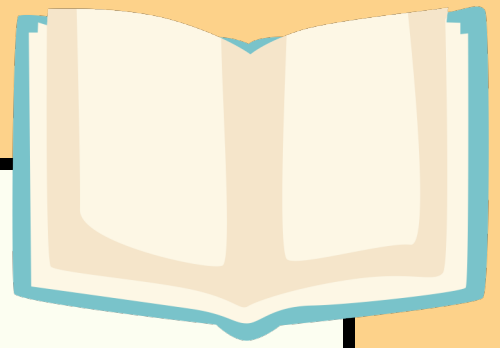




Question 3

Name one humour technique a writer can use.

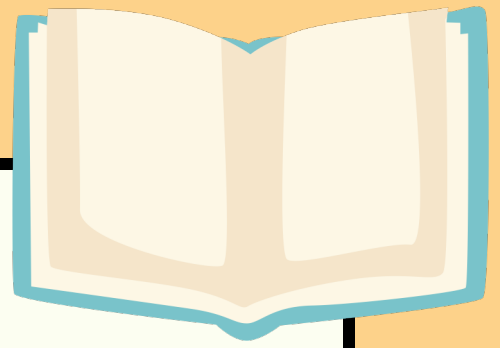




Answer 3

Possible answers include surprise, exaggeration, wordplay, point of view, dialogue or slapstick action.





Question 4

Which technique is used here?

'The sandwich was so tall it needed its own staircase.'

A. Exaggeration

B. Point of view

C. Setting

D. Resolution

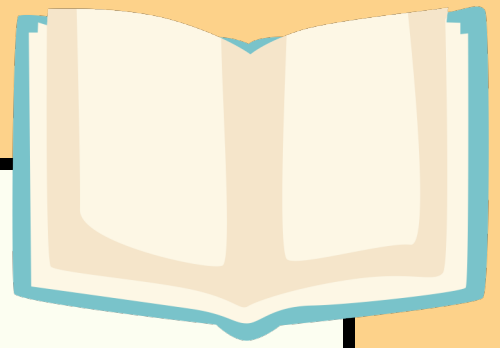




Answer 4

A. The sandwich is described as much larger than real life.

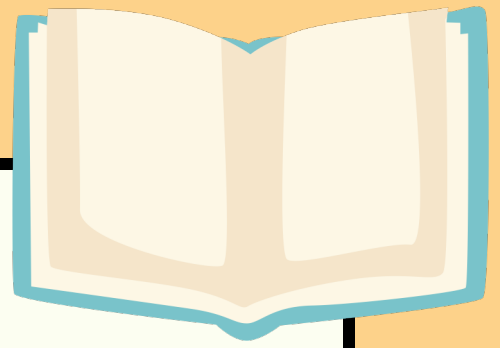




Question 5

True or false: Point of view can change what a reader finds funny.





Answer 5

True. A scene can feel different when another character tells it.





Question 6

What part of a narrative introduces who, where and when?

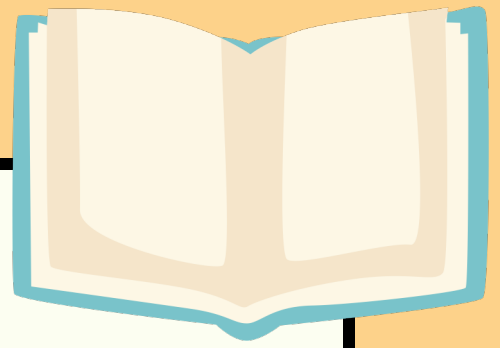




Answer 6

The orientation introduces the characters, setting and situation.





Question 7

Which option is wordplay?

- A. The dog slept.
- B. The broom swept the competition.
- C. The story ended.
- D. The bell rang.

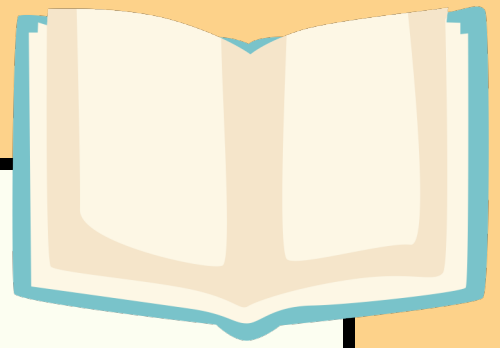




Answer 7

B. Swept and competition create a playful double meaning.





Question 8

True or false: Editing for humour means checking pacing, clarity and language choices.





Answer 8

True. Revision helps the funny idea land clearly.

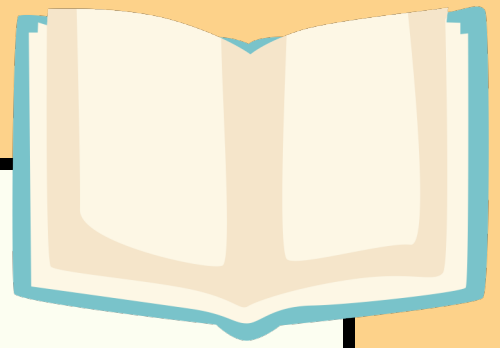




Question 9

Write one kind rule for prank-story writing.





Answer 9

Example: No one should be hurt, shamed or based on a real
classmate.





Question 10

Which final project choice uses pictures and captions?

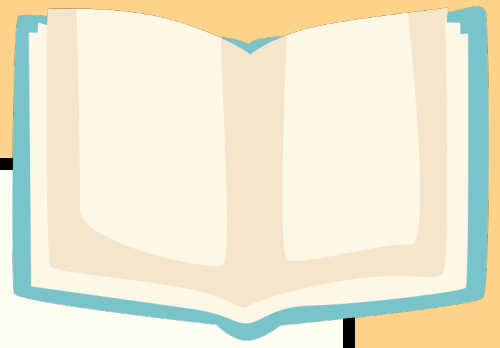
A. Four-panel comic

B. Word wall

C. Rubric

D. Peer conference





Answer 10

A. A four-panel comic uses pictures, captions and often speech bubbles.





Great Work!

