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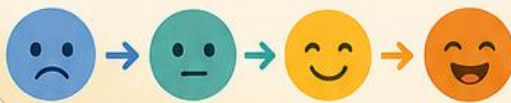
## Book Study: Tilly - Foundation-Year 2

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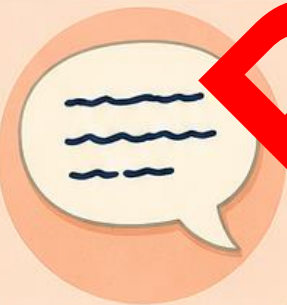
# FEELINGS CHANGE MEMORIES MATTER

A character's feelings  
can change across a story.



Look for clues in:

WORDS



PICTURES



BODY



SETTING



A memory can help  
a special thing  
feel close.

# ★ TREASURE TALK CARDS ★

Cut apart. Take turns. Read a card and share.

Something I  
treasure is...



It is special  
because...



A memory  
it holds is...



I feel —  
when I think  
about it.



If it were  
out of sight,  
I could...



A safe place  
for it would  
be...



Draw or  
describe one  
tiny detail.



Ask a partner:  
What matters  
to you?



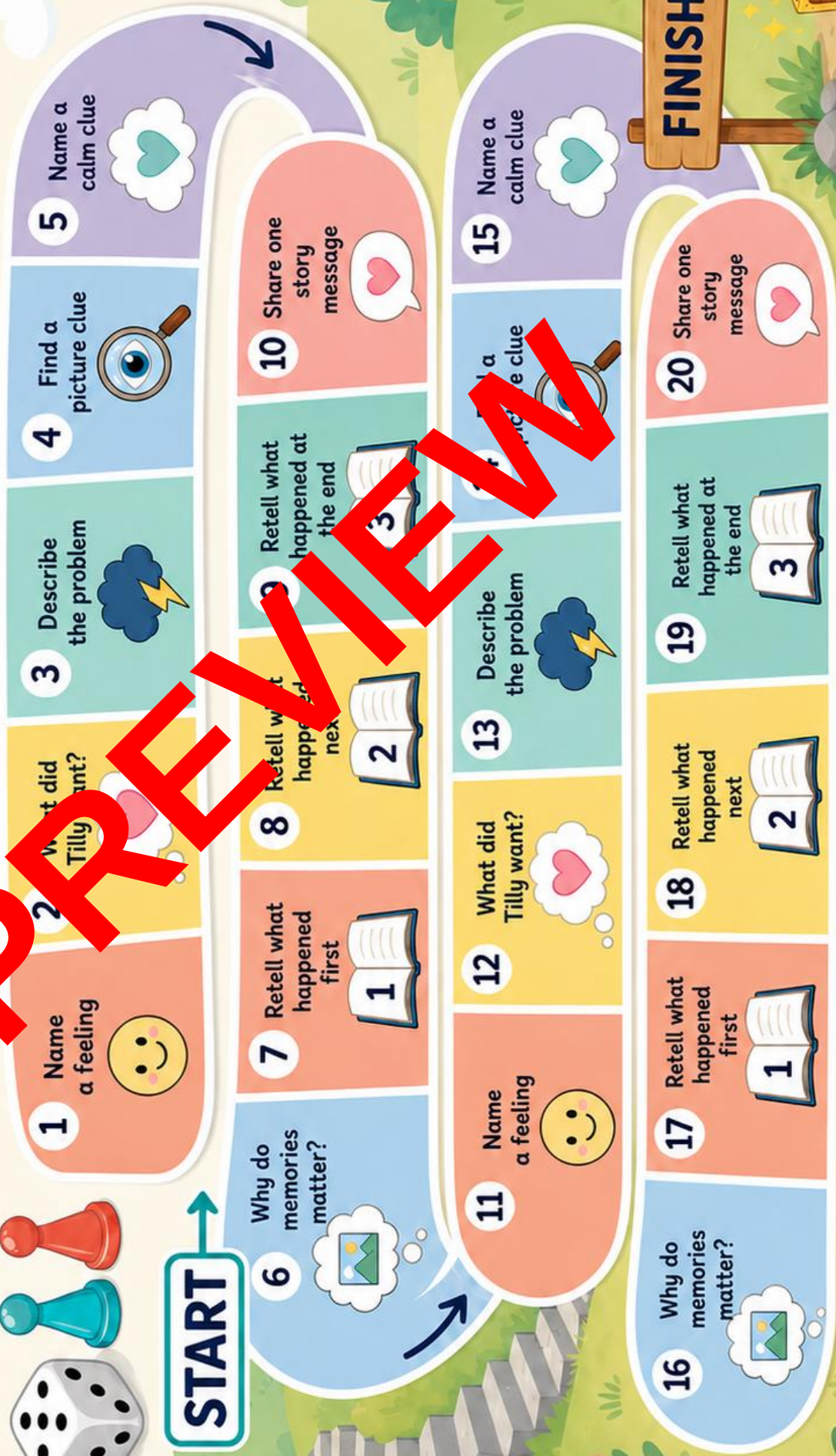
# STORY STEPS

## How to play

1. Roll a die and move.
2. Read the space.
3. Share an answer.
4. First to FINISH wins.



START



# FEELING FINDER

Name: \_\_\_\_\_

Think about Tilly. Circle one feeling for each moment. Draw a face to match.

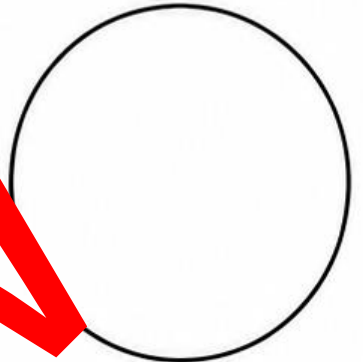
1. Tilly sees her treasures.



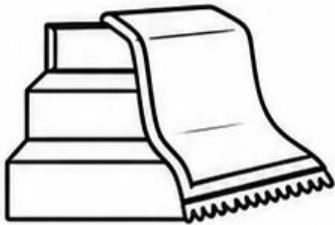
happy

sad

worried



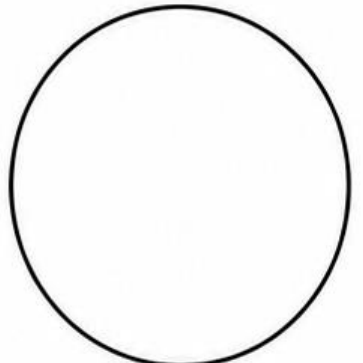
2. The carpet covers the secret steps.



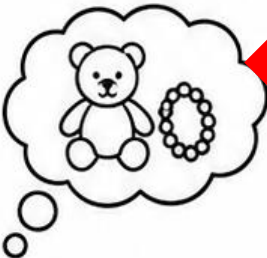
calm

sad

excited



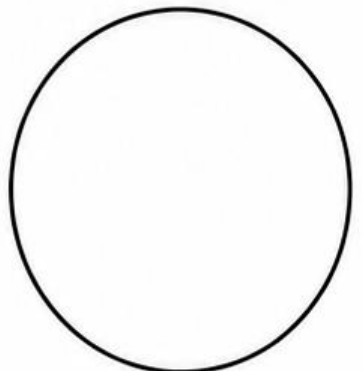
3. Tilly remembers her treasures.



worried

calm

angry



Draw one face that shows how Tilly feels at the end.

# FEELING FINDER

Name: ANSWERS

Think about Tilly. Circle one feeling for each moment. Draw a face to match.

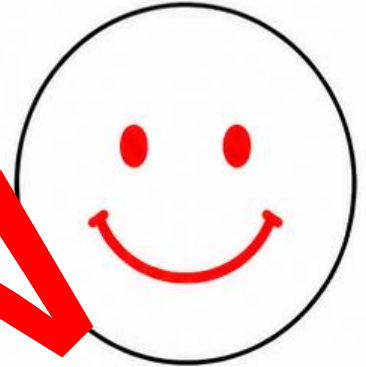
1. Tilly sees her treasures.



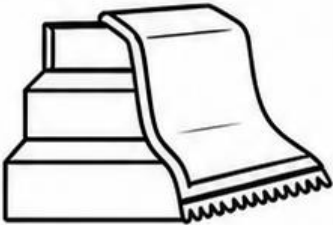
happy

sad

worried



2. The carpet covers the secret stairs.



calm

sad

excited



3. Tilly remembers her treasures.



worried

calm

angry



Draw one face that shows how Tilly feels at the end.





# FEELING EVIDENCE

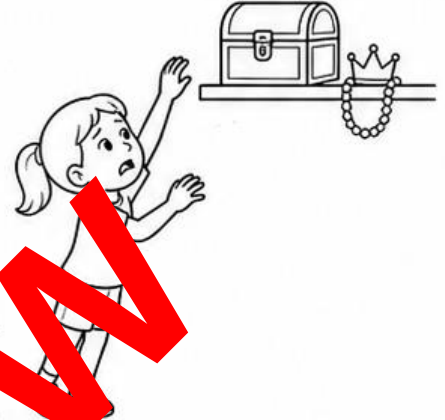


Name: \_\_\_\_\_

Use a story clue to explain each feeling. Complete the sentences.

1. When Tilly cannot reach the treasures, she feels

because



2. In the picture, her face or body shows



3. When Tilly remembers the treasures, she feels

because



## WORD BANK

sad

worried

longing

comforted

calm

One message about feelings is:



# FEELING EVIDENCE



Name: ANSWERS

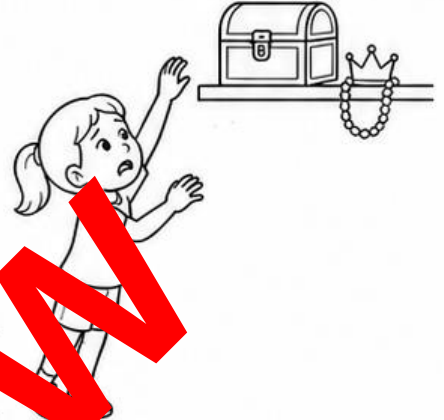
Use a story clue to explain each feeling. Complete the sentences.

1. When Tilly cannot reach the treasures, she feels

sad or worried

because

the carpet covers the secret step.



2. In the picture, her face or body shows

worried eyes and a reaching body



3. When Tilly remembers the treasures, she feels

comforted or calm

because

remembering keeps the treasures close in her mind.



## WORD BANK

sad

worried

longing

comforted

calm

One message about feelings is:

Feelings can change.



# BIG WANTS AND WISHES



Name: \_\_\_\_\_

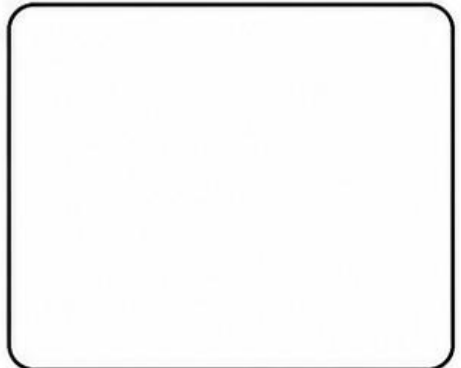
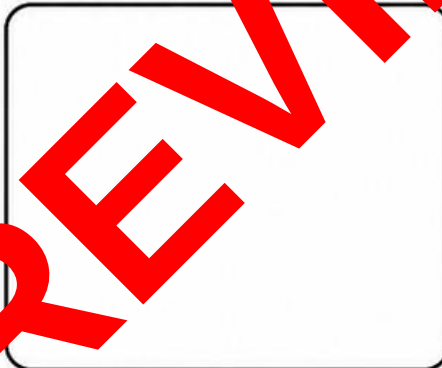
Think about what Tilly wanted and why her treasures mattered.

1. Tilly wanted...

## WORD BANK

a safe place  
special things  
memories

2. Draw three things Tilly treasured.



3. Choose one. It mattered because...

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

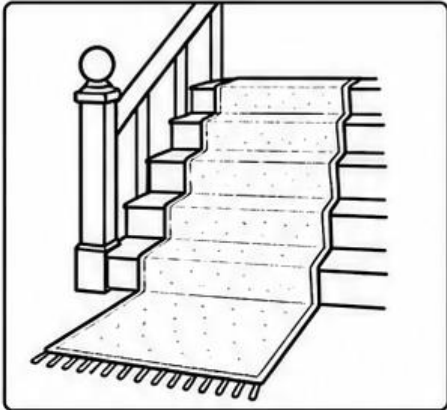
4. Something I value is... \_\_\_\_\_  
because...

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

# PROBLEM TO SOLUTION

Name: \_\_\_\_\_

Show how the problem changes the story. Use words and pictures.



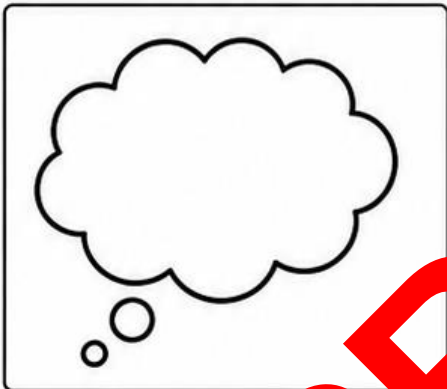
## 1. PROBLEM

The new carpet...

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---

---



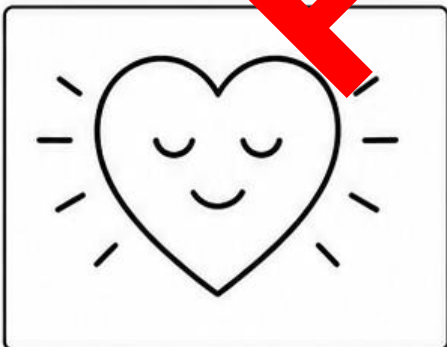
## 2. RESPONSE

Tilly...

---

---

---



## 3. CHANGE

At the end...

---

---

---

The ending feels calmer because...

---

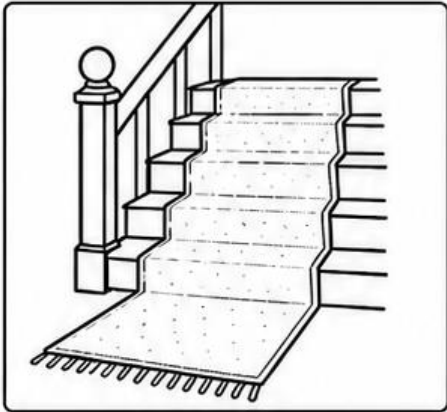
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# PROBLEM TO SOLUTION

Name: **ANSWERS**

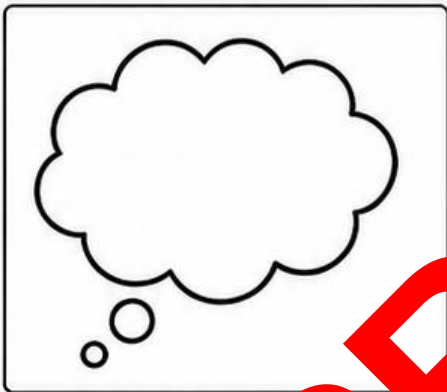
Show how the problem changes the story. Use words and pictures.



## 1. PROBLEM

The new carpet...

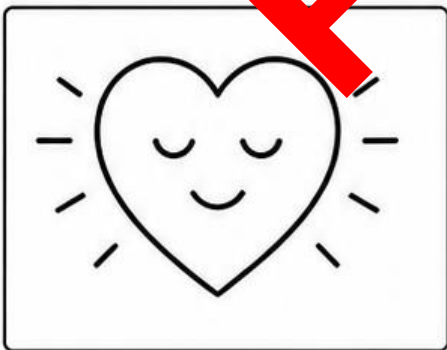
**covers the secret step. Tilly cannot reach her treasures.**



## 2. RESPONSE

Tilly...

**remembers her treasures.**



## 3. CHANGE

At the end...

**feels comforted and calm.**

The ending feels calmer because...

**her memories keep the treasures close.**

# PICTURES SPEAK

Name: \_\_\_\_\_

Look closely at the picture. Use visual clues to infer the mood.



1. What do you notice first?

\_\_\_\_\_  
\_\_\_\_\_

2. Circle two clues

face

body

colour

setting

objects

3. The mood is \_\_\_\_\_

because \_\_\_\_\_

\_\_\_\_\_

WORD BANK

calm

quiet

lonely

hopeful

4. One message the picture suggests is...

\_\_\_\_\_

\_\_\_\_\_

# PICTURES SPEAK

Name: ANSWERS

Look closely at the picture. Use visual clues to infer the mood.



1. What do you notice first?  
the child sitting quietly beside the box

2. Circle two clues  
face      body      colour      setting      objects

3. The mood is calm  
because the body is relaxed and the setting is quiet.

WORD BANK  
calm  
quiet  
lonely  
hopeful

4. One message the picture suggests is...  
Memories can bring comfort.



# A QUIET MOMENT STORY



Name: \_\_\_\_\_

Plan and write a short story about a calm moment.

## 1. DRAW THE MOMENT

## 2. PLAN

Where? \_\_\_\_\_

Who? \_\_\_\_\_

What happens? \_\_\_\_\_

Feeling words \_\_\_\_\_



## 3. WRITE

First, \_\_\_\_\_

Then, \_\_\_\_\_

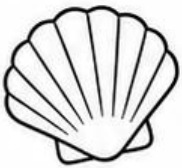
At the end, \_\_\_\_\_

# THE HIDDEN BOX

Name: \_\_\_\_\_

## READ

Mila keeps a tiny shell in a blue box. During a room tidy-up, the box is moved to a high shelf. Mila feels upset because she cannot reach it. She closes her eyes and remembers finding the shell at the beach with her grandad. Mila draws the shell and begins to feel calm.



## SHOW WHAT YOU KNOW

1. What is Mila's problem?

---

---

2. How does Mila feel at first?

---

---

3. What helps Mila feel calmer?

---

---

4. Name one picture clue an illustrator could use to show the calm mood.

---

---

5. What message can a reader learn?

---

---

# THE HIDDEN BOX **ANSWERS**

Name: \_\_\_\_\_

## READ

Mila keeps a tiny shell in a blue box. During a room tidy-up, the box is moved to a high shelf. Mila feels upset because she cannot reach it. She closes her eyes and remembers finding the shell at the beach with her grandad. Mila draws the shell and begins to feel calm.



## SHOW WHAT YOU KNOW

1. What is Mila's problem?

- The box was moved to a high shelf, so Mila cannot reach it.

2. How does Mila feel at first?

- Upset.

3. What helps Mila feel calmer?

- She remembers the beach with her grandad and draws the shell.

4. Name one picture clue an illustrator could use to show the calm mood.

- A relaxed body, soft smile, or quiet setting.

5. What message can a reader learn?

- Memories can bring comfort and feelings can change.

# BOOK STUDY: TILLY RUBRIC

Student: \_\_\_\_\_ Date: \_\_\_\_\_

| CRITERIA                         | BEGINNING                                    | DEVELOPING                     | ACHIEVING                           | CONFIDENT                                   | EXCEEDING                                              |
|----------------------------------|----------------------------------------------|--------------------------------|-------------------------------------|---------------------------------------------|--------------------------------------------------------|
| <b>CHARACTER FEELINGS</b>        | Names a feeling with support.                | Names a feeling.               | Names a feeling and gives a clue.   | Explains how feelings change using clues.   | Explains changing feelings with several precise clues. |
| <b>PROBLEM AND RESPONSE</b>      | Identifies part of the problem with support. | Identifies the problem.        | Explains the problem and response.  | Connects the response to changing feelings. | Explains the response and the lesson it reveals.       |
| <b>PICTURE AND MOOD CLUES</b>    | Finds a clue with support.                   | Finds one picture clue.        | Explains one clue and its mood.     | Explains several clues and the mood.        | Evaluates how several clues build the mood.            |
| <b>WANTS, VALUES AND MESSAGE</b> | Names a want with support.                   | Identifies a character's want. | Links a want to a choice.           | Explains a value in a message.              | Connects wants, choices, values and message.           |
| <b>RETELL OR CREATE</b>          | Shares one idea with support.                | Retells some events.           | Orders a beginning, middle and end. | Creates a clear story using feeling words.  | Creates a detailed, calm narrative with precise clues. |

# Book Study: Tilly



# Meet Tilly and the secret step



Tilly has a secret step.  
She keeps special treasures there.  
What makes a place feel special?



PREVIEW

# What makes something special?



A want is something a character hopes for.

A value is something that matters deeply.

Milly wants a safe place for her special things.



# Read feelings in words and pictures



Words tell us what happens.

Pictures show faces, body posture, colours and setting.

Together, they help us infer a feeling.



PREVIEW

# Track feelings across the story



At first: proud and happy with his treasures.

When the shop is covered: sad, worried and longing.

Later: comforted and calm as she remembers.





# The story problem.

A new competitor covers the secret step.

They cannot reach their treasures.

This problem changes how she feels.



PREVIEW

# How Tilly responds



Tilly pause and remembers each treasure.  
The objects are hidden, but the memories remain.  
His feelings begin to change.



# Pictures create mood



Illustrators use colour, light, space and small details.

A face and body posture can show emotion.

These clues create the mood.



# Calm mood clues



Calm clues can include soft colour, a resting body, a quiet place and gentle action.

Which clues could you add to a calm illustration?



# Memories still matter



A memory can keep a person, place, or object close in our mind.  
Tilly learns that special things can still matter when they are out of sight.





# Retell the story in sequence

First: Tilly stores treasure in the secret step.

Then: the carpet covers the step.

At the end: remembering helps Tilly feel calmer.





# Beginning, middle and end

Beginning introduces Billy and her special place.

Middle brings problem and strong feelings.

End shows response, change and message.



# Plan a quiet moment



Choose one calm moment.

Where are you? What can you see, hear or feel?

Draw a moment, then collect words.



# Write with First, Then and At the end



First, introduce the place and action.

Then, add a small detail or feeling.

At the end, show how the moment feels calm.



# Reflect on the story message



Feelings can change.  
Memories can keep special things close.  
Pictures and words work together to create meaning.





**PREVIEW**

Well Done!



# Book Study: Tilly Quiz





# Question 1

Where does Tilly keep her special treasures?

- A. In a treasure chest
- B. On a classroom shelf
- C. In a garden box
- D. In her backpack





# Answer 1

**PREVIEW**

in a secret step





## Question 2

**PREVIEW**

True or False?

A red carpet covers the secret step.





## Answer 2

True



PREVIEW



## Question 3

Name one feeling Tilly has when she cannot reach her treasures.





## Answer 3

Sad, we tried changing to suitable answers.



PREVIEW



## Question 4

What helps Tilly feel calmer?

A. Throwing everything away

B. Remembering his treasures

C. Buying new toys

D. Hiding a new step



PREVIEW



## Answer 4

Remembering treasures



PREVIEW



## Question 5

**PREVIEW**

True or False?

Illustrations give clues about a character's feelings.





## Answer 5

True



PREVIEW



## Question 6

Which detail best creates a calm mood?

- A. A loud crash
- B. Soft curls and a resting body
- C. A crowded race
- D. Jagged lightning





## Answer 6

Soft ears and resting body



PREVIEW



## Question 7

What is the main problem in the story?



PREVIEW



## Answer 7

The new carpet covered the secret step, so Willy cannot reach her treasures.





## Question 8

Which event happens first?

- A. Tilly finds treasures on the secret step
- B. The carpet covers the step
- C. Tilly remembers her treasures
- D. Tilly feels calmer





## Answer 8

A. To keep treasures the secret step



PREVIEW



## Question 9

True or False?  
A memory makes something feel close even when it is out of sight.





## Answer 9

True



PREVIEW

## Question 10



Share our message a reader can learn from Tilly.



## Answer 10



Feelings can change, memories matter, and special things can stay important.





**PREVIEW**

Well Done!

