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Blending and Segmenting - Year 2

Table of Contents	
Presentation: Blending and Segmenting	
Display: Blend, Segment, Change	
Display: Consonant Blend Families	
Activity: Super Sound Moves	
Game: Real Word Lab	
Game: Word Wizard Builder	
Worksheet: Sound Steps	
Worksheet: Blend It Smoothly	
Worksheet: Cluster Segmenting	
Worksheet: Vowel Team Sound Map	
Worksheet: Phoneme Deletion Detective	
Worksheet: Sound Substitution Switch	
Worksheet: Word Chain Challenge	
Worksheet: Compound Word Sound Map	
Worksheet: Blending Fluency Sprint	
Quiz: Blending and Segmenting	
Assessment: Sound Engineer Challenge	
Rubric: Blending and Segmenting - Year 2 Rubric	



BLEND, SEGMENT, CHANGE

BLEND

Join the sounds to read a word.

/s/ /t/ /a/ /m/ /p/ → stamp

/s/ → /t/ → /a/ → /m/ → /p/ → stamp

SEGMENT

Pull a word apart to hear it.



frog → /f/ /r/ /o/ /g/

/f/ /r/ /o/ /g/

CHANGE

Delete or substitute one phoneme.

smile → mile ⊖

clap → slap ↻



Say it. Stretch it. Map it. Check it.



CONSONANT BLEND FAMILIES

Blend the sounds smoothly. You can still hear every consonant.

L-BLENDS

bl cl fl gl pl sl

blue clap flag
glove plant slide



R-BLENDS

br cr dr fr pr tr

brick crab drum from
grin prize train



S-BLENDS

sk sl sm sn sp st sw

skate slip smell snail
stop swim



THREE-LETTER BLENDS

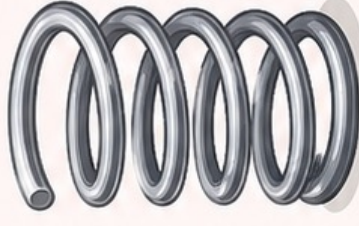
str

spl

spr

scr

string splash spring scrap



Say each sound, then sweep them together.

SUPER SOUND MOVES

Listen, move, blend and change.

1.

1. TAP IT

Tap once for each phoneme you hear.

frog = 4 taps



2.

2. SWEEP IT

Sweep your hands together as you blend.

/s/ /t/ /a/ /m/ /n/ - star



3.

3. STEP IT

Step into the sound loop for each phoneme.

crane = /t/ /r/ /ai/ /n/

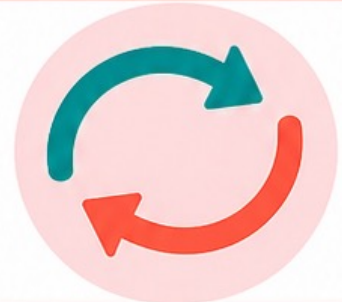


4.

4. SWITCH IT

Swap one phoneme and say the new word.

clap → slap



smile



QUICK ROUND



float



spring



rooftop

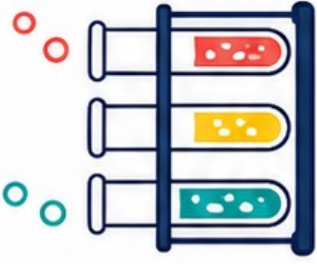


Say it clearly. Move with purpose. Check the word.





REAL WORD LAB



Build it. Read it. Decide: real or nonsense?



HOW TO PLAY

1. Choose a starter card.
2. Choose an ending card.
3. Blend the whole word.
4. Sort it into the correct tray.
5. Keep each real word you build.



STARTER

ENDING

WHOLE WORD

+

=

REAL WORD



NONSENSE WORD



Say each sound. Sweep the sounds together. Check the word.



REAL WORD LAB • ENDING CARDS A

at



ap



am



ad



ag



ack



ash



ank



amp



ant



ant



REAL WORD LAB • ENDING CARDS B

ell



ent



ent



est



ick



ill



ing



ink



ock



op



ot



ump



REAL WORD LAB • STARTER CARDS A

b



g



m



s



c



h



n



t



d



j



o



w



f



i



r



y



PREVIEW

REAL WORD LAB • STARTER CARDS B



bl



br



cl



cr



dr



fl



fr



gl



gr



pl



pr



sk



sl



sm



sp



tr

WORD WIZARD BUILDER

Roll, choose, blend and spell.

HOW TO PLAY

1. Roll the die.
2. Use the matching grid row.
3. Choose one chunk from each box.
4. Blend and read the whole word.
5. Record the word you built.



Real word? Read it in a sentence. Nonsense word? Prove every sound.



WORD WIZARD BUILDER • GRID A



Roll. Use the magic wand to choose one chunk from each box. Blend and record.

ROW	STARTER	VOWEL TEAM	ENDING
1	tr or br	ai or oa	n or t
2	fl or gl	ea or ow	t or w
3	br or fr	igh or ee	t or d
4	cl or pl	ou or ow	d or n
5	sp or st	oo or oe	n or l
6	cr or gr	ay or ai	n or t

Read every phoneme. Is your word real or nonsense?





WORD WIZARD BUILDER • GRID B



Roll. Use the matching row. Choose one chunk from each box. Blend and record.

ROW	BEGINNING	MIDDLE	ENDING
1	sm or sl	i-e	le or de
2	br or dr	a-e	ke or pe
3	pl or cr	u-e	ne or te
4	spr or str	i-	ng or ck
5	bl or fl	oa	t or d
6	gr or cr	ow	n or d

Blend all three chunks. Then check whether the spelling makes sense.

Name: _____ Date: _____



WORD WIZARD BUILDER • RECORDING SHEET



Record the chunks you chose. Blend the word. Decide whether it is real or nonsense.

ROUND	CHUNKS I CHOSE	WHOLE WORD	REAL OR NONSENSE?
1			☐ real ☐ nonsense
2			☐ real ☐ nonsense
3			☐ real ☐ nonsense
4			☐ real ☐ nonsense
5			☐ real ☐ nonsense
6			☐ real ☐ nonsense
7			☐ real ☐ nonsense
8			☐ real ☐ nonsense
9			☐ real ☐ nonsense
10			☐ real ☐ nonsense

My strongest real word was:

Prove the phonemes in one nonsense word:

SOUND STEPS

Name: _____ Date: _____

Say each word. Write one grapheme in each sound box. Then count the phonemes.

1

fish



--	--	--

Phonemes: ____

2

rain



--	--	--

Phonemes: ____

3

ship



--	--	--

Phonemes: ____

4

cloud



--	--	--	--

Phonemes: ____

5

log



--	--	--	--

Phonemes: ____

6

train

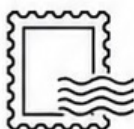


--	--	--	--

Phonemes: ____

7

stamp



--	--	--	--	--

Phonemes: ____

8

bright



--	--	--	--

Phonemes: ____

☐ I said the word. ☐ I checked every phoneme.

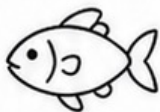
SOUND STEPS

Name: ANSWERS Date: _____

Say each word. Write one grapheme in each sound box. Then count the phonemes.

1

fish



f i sh

Phonemes: 3

2

rain



r ai n

Phonemes: 3

3

ship



sh i p

Phonemes: 3

4

cloud



cl ou d

Phonemes: 4

5

frog



f r o g

Phonemes: 4

6

train

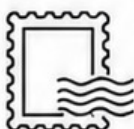


t r ai n

Phonemes: 4

7

stamp



s t a m p

Phonemes: 5

8

bright



b r igh t

Phonemes: 4

☐ I said the word. ☐ I checked every phoneme.

BLEND IT SMOOTHLY

Name: _____ Date: _____

Touch each sound. Sweep the sounds together. Write the whole word.

1.

/c/ /l/ /a/ /p/



Word: _____

2.

/f/ /l/ /oa/ /t/



Word: _____

3.

/s/ /t/ /a/ /m/ /p/



Word: _____

4.

/b/ /r/ /i/ /t/



Word: _____

5.

/s/ /p/ /r/ /i/ /g/



Word: _____

6.

/t/ /r/ /ai/ /n/



Word: _____

7.

/c/ /l/ /ou/ /d/



Word: _____

8.

/r/ /oo/ /f/ /t/ /o/ /p/



Word: _____

☐ I blended without stopping.

☐ I reread the word.

BLEND IT SMOOTHLY

Name: ANSWERS Date: _____

Touch each sound. Sweep the sounds together. Write the whole word.

1.

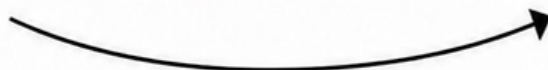
/c/ /l/ /a/ /p/



Word: clap

2.

/f/ /l/ /oa/ /t/



Word: float

3.

/s/ /t/ /a/ /m/ /p/



Word: stamp

4.

/b/ /r/ /i/ /t/



Word: bright

5.

/s/ /p/ /r/ /i/ /g/



Word: spring

6.

/t/ /r/ /ai/ /n/



Word: train

7.

/c/ /l/ /ou/ /d/



Word: cloud

8.

/r/ /oo/ /f/ /t/ /o/ /p/



Word: rooftop

☐ I blended without stopping.

☐ I reread the word.

CLUSTER SEGMENTING

Name: _____ Date: _____

Stretch each word. Write its phonemes. Then name the beginning consonant cluster.

1

clap



Phonemes: _____

Cluster: _____

2

drum



Phonemes: _____

Cluster: _____

3

slip



Phonemes: _____

Cluster: _____

4

frog



Phonemes: _____

Cluster: _____

5

stamp



Phonemes: _____

Cluster: _____

6

drink



Phonemes: _____

Cluster: _____

7

plant



Phonemes: _____

Cluster: _____

8

crust



Phonemes: _____

Cluster: _____



In a consonant cluster, you can hear every consonant sound.

CLUSTER SEGMENTING

Name: ANSWERS Date: _____

Stretch each word. Write its phonemes. Then name the beginning consonant cluster.

1

clap



Phonemes: /k/ /l/ /a/ /p/

Cluster: cl

2

drum



Phonemes: /d/ /r/ /u/ /m/

Cluster: dr

3

slip



Phonemes: /s/ /l/ /i/ /p/

Cluster: sl

4

frog



Phonemes: /f/ /r/ /o/ /g/

Cluster: fr

5

stamp



Phonemes: /s/ /t/ /a/ /m/ /p/

Cluster: st

6

drink



Phonemes: /d/ /r/ /i/ /ng/

Cluster: dr

7

plant



Phonemes: /p/ /l/ /a/ /n/ /t/

Cluster: pl

8

crust



Phonemes: /k/ /r/ /u/ /s/ /t/

Cluster: cr



In a consonant cluster, you can hear every consonant sound.

VOWEL TEAM SOUND MAP

Find the vowel grapheme. Write its phoneme. Then count all the phonemes.

1.
train



Vowel grapheme: _____

Vowel phoneme: _____

Total phonemes: _____

2.
beach



Vowel grapheme: _____

Vowel phoneme: _____

Total phonemes: _____

3.
coat



Vowel grapheme: _____

Vowel phoneme: _____

Total phonemes: _____

4.
night



Vowel grapheme: _____

Vowel phoneme: _____

Total phonemes: _____

5.
spoon



Vowel grapheme: _____

Vowel phoneme: _____

Total phonemes: _____

6.
cloud



Vowel grapheme: _____

Vowel phoneme: _____

Total phonemes: _____

7.
field



Vowel grapheme: _____

Vowel phoneme: _____

Total phonemes: _____

8.
grow



Vowel grapheme: _____

Vowel phoneme: _____

Total phonemes: _____

One phoneme can be represented by more than one letter.

VOWEL TEAM SOUND MAP

Find the vowel grapheme. Write its phoneme. Then count all the phonemes.

1.
train



Vowel grapheme: ai

Vowel phoneme: /ai/

Total phonemes: 4

2.
beach



Vowel grapheme: ea

Vowel phoneme: /ee/

Total phonemes: 3

3.
coat



Vowel grapheme: oa

Vowel phoneme: /oa/

Total phonemes: 3

4.
night



Vowel grapheme: igh

Vowel phoneme: /igh/

Total phonemes: 3

5.
spoon



Vowel grapheme: oo

Vowel phoneme: /oo/

Total phonemes: 4

6.
cloud



Vowel grapheme: ou

Vowel phoneme: /ou/

Total phonemes: 4

7.
field



Vowel grapheme: ie

Vowel phoneme: /ee/

Total phonemes: 4

8.
grow



Vowel grapheme: ow

Vowel phoneme: /oa/

Total phonemes: 3

One phoneme can be represented by more than one letter.

PHONEME DELETION DETECTIVE

Name: _____ Date: _____



Say the word. Remove the named phoneme. Write the new word.

1. Remove /s/ from smile.



New word:

2. Remove /t/ from train.



New word:

3. Remove /k/ from clap.



New word:

4. Remove /p/ from plane.



New word:

5. Remove /h/ from blend.



New word:

6. Remove /k/ from crash.



New word:

7. Remove /s/ from star.



New word:

8. Remove /s/ from snow.



New word:

Blend the sounds that remain. Does the new word make sense?

PHONEME DELETION DETECTIVE

Name: ANSWERS Date: _____



Say the word. Remove the named phoneme. Write the new word.

1. Remove /s/ from smile.



New word:

mile

2. Remove /t/ from train.



New word:

rain

3. Remove /k/ from clap.



New word:

lap

4. Remove /p/ from plane.



New word:

lane

5. Remove /h/ from blend.



New word:

lend

6. Remove /k/ from crash.



New word:

rash

7. Remove /s/ from star.



New word:

tar

8. Remove /s/ from snow.



New word:

no

Blend the sounds that remain. Does the new word make sense?



SOUND SUBSTITUTION SWITCH

Say the word. Switch the named phoneme. Write the new word.

1. In crab, change /k/ to /g/.

New word:

2. In clap, change /k/ to /s/.

New word:

3. In brag, change /b/ to /d/.

New word:

4. In plan, change /p/ to /s/.

New word:

5. In train, change /t/ to /d/.

New word:

6. In glow, change /g/ to /f/.

New word:

7. In brake, change /b/ to /d/.

New word:

8. In crow, change /k/ to /g/.

New word:

Only one phoneme changes. Every other sound stays the same.



SOUND SUBSTITUTION SWITCH

Say the word. Switch the named phoneme. Write the new word.

1. In crab, change /k/ to /g/.

New word:

grab

2. In clap, change /k/ to /s/.

New word:

slap

3. In brag, change /b/ to /d/.

New word:

drag

4. In splat, change /p/ to /s/.

New word:

slant

5. In drain, change /t/ to /d/.

New word:

drain

6. In glow, change /g/ to /f/.

New word:

flow

7. In brake, change /b/ to /d/.

New word:

drake

8. In crow, change /k/ to /g/.

New word:

grow

Only one phoneme changes. Every other sound stays the same.

Name: _____ Date: _____

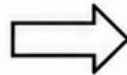
WORD CHAIN CHALLENGE

Follow each sound change. Write the new word in every empty box.

CHAIN A

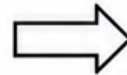
change /k/ to /s/

clap



delete /l/

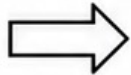
change /p/ to /d/



CHAIN B

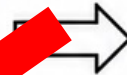
change /g/ to /f/

glow



change /f/ to /s/

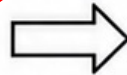
delete /s/



CHAIN C

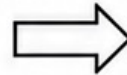
delete /t/

train



change /r/ to /p/

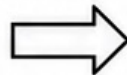
change /p/ to /m/



CHAIN D

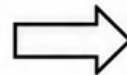
delete /b/

bright



change /r/ to /l/

change /l/ to /n/



What stayed the same in one chain?

Change one phoneme at a time. Blend after every change.

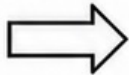
WORD CHAIN CHALLENGE

Follow each sound change. Write the new word in every empty box.

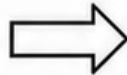
CHAIN A

change /k/ to /s/

clap

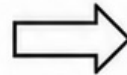


slap



delete /l/

sap



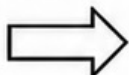
change /p/ to /d/

sad

CHAIN B

change /g/ to /f/

glow



flow



change /f/ to /s/

snow



delete /s/

low

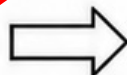
CHAIN C

delete /t/

train

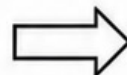


rain



change /r/ to /p/

pain



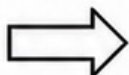
change /p/ to /m/

main

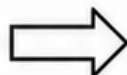
CHAIN D

delete /b/

bright

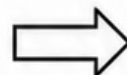


right



change /r/ to /l/

light



change /l/ to /n/

night

What stayed the same in one chain?

Sample: Most phonemes stayed the same.

Change one phoneme at a time. Blend after every change.

COMPOUND WORD SOUND MAP

Split each compound word. Segment both parts. Then count all the phonemes.

1.



sunset

Part 1: _____ Phonemes: _____

Part 2: _____ Phonemes: _____

Total phonemes: _____

2.



rainbow

Part 1: _____ Phonemes: _____

Part 2: _____ Phonemes: _____

Total phonemes: _____

3.



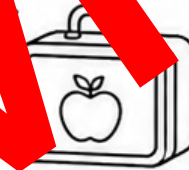
playground

Part 1: _____ Phonemes: _____

Part 2: _____ Phonemes: _____

Total phonemes: _____

4.



lunchtime

Part 1: _____ Phonemes: _____

Part 2: _____ Phonemes: _____

Total phonemes: _____

5.



starfish

Part 1: _____ Phonemes: _____

Part 2: _____ Phonemes: _____

Total phonemes: _____

6.



bathtub

Part 1: _____ Phonemes: _____

Part 2: _____ Phonemes: _____

Total phonemes: _____

Break a long word into meaningful parts before you blend or segment it.

COMPOUND WORD SOUND MAP

Split each compound word. Segment both parts. Then count all the phonemes.

1.



sunset

Part 1: sun Phonemes: /s/ /u/ /n/Part 2: set Phonemes: /s/ /e/ /t/Total phonemes: 6

2.



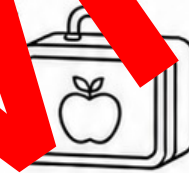
rainbow

Part 1: rain Phonemes: /r/ /ai/ /n/Part 2: bow Phonemes: /b/ /o/ /Total phonemes: 5

3.



playground

Part 1: play Phonemes: /p/ /l/ /Part 2: ground Phonemes: /g/ /r/ /ou/ /n/ /d/Total phonemes: 10

lunchtime

Part 1: lunch Phonemes: /l/ /u/ /n/ /ch/Part 2: time Phonemes: /t/ /igh/ /m/Total phonemes: 7

5.



starfish

Part 1: star Phonemes: /s/ /t/ /ar/Part 2: fish Phonemes: /f/ /i/ /sh/Total phonemes: 6

6.



bathtub

Part 1: bath Phonemes: /b/ /a/ /th/Part 2: tub Phonemes: /t/ /u/ /b/Total phonemes: 6

Break a long word into meaningful parts before you blend or segment it.



BLENDING FLUENCY SPRINT



Blend each word smoothly. Read for 30 seconds. Mark the last word you reach.

WARM-UP BLENDS

clap	frog	stop	swim	drum
slip	flag	grin	plant	cost

VOWEL TEAMS

train	beach	float	night	spoon
cloud	field	gro	boat	green

STRETCH WORDS

spring	flash	string	playground	rooftop
lunch	starch	sunset	bathtub	rainbow

SENTENCE SPRINT

- ☐ The bright frog sprang from the green plant.
- ☐ We can see a rainbow above the playground.
- ☐ Sam will float a boat near the cloud.
- ☐ At lunchtime, I read on the rooftop.

READ 1: _____ words in 30 seconds

READ 2: _____ words in 30 seconds

One word I blended more smoothly: _____



Name: _____

Date: _____

**SOUND ENGINEER CHALLENGE • PAGE 1**

Blending, segmenting and grapheme mapping

A. BLEND THE PHONEMES

Write the whole word.

1. /s/ /t/ /a/ /m/ /p/ _____

2. /f/ /l/ /oa/ /t/ _____

3. /b/ /r/ /igh/ /t/ _____

4. /c/ /l/ /ou/ /d/ _____

B. SEGMENT THE WORDS

Write the phonemes with slashes.

5. train _____

6. frog _____

7. spoon _____

8. song _____

C. CHOOSE THE GRAPHEME

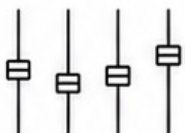
Circle the grapheme that represents the named phoneme.

9. train: /ai/ ai a ay

10. night: /igh/ i igh ie

11. cloud: /ou/ ow ou oa

12. spoon: /oo/ u oo ou



Teacher score: _____ / 12

Name: **ANSWERS**

Date: _____

**SOUND ENGINEER CHALLENGE • PAGE 1**

Blending, segmenting and grapheme mapping

A. BLEND THE PHONEMES

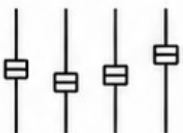
Write the whole word.

1. /s/ /t/ /a/ /m/ /p/ **stamp**2. /f/ /l/ /oa/ /t/ **float**3. /b/ /r/ /igh/ /t/ **bright**4. /c/ /l/ /ou/ /d/ **cloud****B. SEGMENT THE WORDS**

Write the phonemes with slashes.

5. train **/t/ /r/ /a/ /n/**6. frog **/f/ /r/ /o/ /g/**7. spoon **/s/ /p/ /oo/ /n/**8. **s/ /p/ /r/ /i/ /ng/****C. CHOOSE THE GRAPHEME**

Circle the grapheme that represents the named phoneme.

9. train: /ai/ **ai** a ay10. night: /igh/ i **igh** ie11. cloud: /ou/ ow **ou** oa12. spoon: /oo/ u **oo** ouTeacher score: **12** / 12

Name: _____

Date: _____



SOUND ENGINEER CHALLENGE • PAGE 2



Deletion, substitution and transfer



A. DELETE A PHONEME

Remove the named phoneme. Write the new word.

13. Remove /s/ from smile. _____

14. Remove /t/ from train. _____

15. Remove /k/ from crash. _____

16. Remove /s/ from snow. _____

B. SUBSTITUTE A PHONEME

Switch one phoneme. Write the new word.

17. In clap, change /k/ to /p/. _____

18. In train, change /t/ to /d/. _____

19. In glass, change /s/ to /z/. _____

20. In snow, change /n/ to /g/. _____

C. TRANSFER YOUR SKILLS

21. Split playground into its two meaningful parts: _____ + _____

22. Segment lunch into phonemes: _____

23. Circle the word with five phonemes: stamp spoon train

24. Write a word with a consonant cluster and a vowel team. Then segment it.

Word: _____

Phonemes: _____

Teacher score: _____ / 12

Name: ANSWERS

Date: _____



SOUND ENGINEER CHALLENGE • PAGE 2



Deletion, substitution and transfer



A. DELETE A PHONEME

Remove the named phoneme. Write the new word.

13. Remove /s/ from smile. mile
14. Remove /t/ from train. rain
15. Remove /k/ from crash. rash
16. Remove /s/ from snow. no

B. SUBSTITUTE A PHONEME

Switch one phoneme. Write the new word.

17. In clap, change /k/ to /p/. slap
18. In train, change /t/ to /d/. drain
19. In glass, change /s/ to /f/. flow
20. In snow, change /n/ to /g/. grow

C. TRANSFER YOUR SKILLS

21. Split playground into its two meaningful parts: play + ground
22. Segment lunch into phonemes: /l/ /u/ /n/ /ch/
23. Circle the word with five phonemes: stamp spoon train
24. Write a word with a consonant cluster and a vowel team. Then segment it.
Word: float
Phonemes: /f/ /l/ /oa/ /t/

Teacher score: 12 / 12

BLENDING AND SEGMENTING • YEAR 2 RUBRIC

Student: _____ Date: _____

CRITERION	1 • BEGINNING	2 • DEVELOPING	3 • SECURE	4 • STRONG	5 • TRANSFER
 BLENDING	Needs a model to join sounds.	Blends some sounds with prompts.	Blends common clusters accurately.	Blends complex patterns smoothly.	Transfers to unfamiliar and compound words.
 SEGMENTING	Identifies some sounds with support.	Recognises initial and final sounds.	Segments 3–4 phoneme words accurately.	Segments clusters and vowel teams.	Segments unfamiliar words in meaningful parts.
 GRAPHEME MAPPING	Needs choices to match sound and letter.	Matches common single-letter patterns.	Uses common digraphs and vowel teams.	Uses clusters, silent-e and less common teams.	Explains choices and self-corrects.
 DELETE AND SUBSTITUTE	Needs a model to change a sound.	Deletes first sounds with prompts.	Deletes one phoneme and substitutes another.	Changes phonemes within clusters.	Creates and verifies accurate word chains.
 APPLICATION	Relies on teacher support.	Applies skills in familiar tasks.	Reads and spells familiar words independently.	Selects a strategy and checks the result.	Transfers flexibly while reading and writing.

Overall level: _____

Evidence noted: _____

Next teaching step: _____

Blending and segmenting



Blending and Segmenting Quiz

